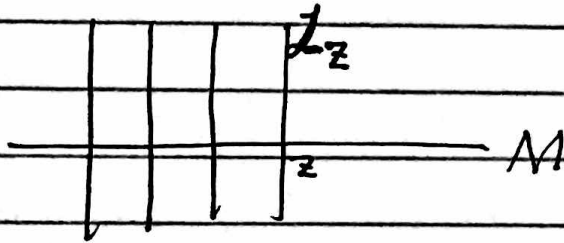


## Line bundles &amp; RR

$D, K, K-D$  as line bundles  
 $\uparrow$   
 bundle of one forms

- basis at a point:  $dz$   
 where  $z$  a coord.

("uniformizing coord")



- ∴ ex
- What's a line bundle?
  - A holomorphic complex line bundle?
  - How do divisors define line bundles?

Eg.

1) trivial line bundle:

$$M \times \mathbb{C}$$

$$\pi \downarrow \cong$$

$$M.$$

$\mathbb{C}$ -valued

global sections  $\leftrightarrow$  functions on  $M$ .

$\uparrow$  s

Eg 2 [important]

A non-trivial line bundle:

$V \cong \mathbb{C}^2$  a  $\mathbb{C}x$   $\mathbb{R}$ -d vector space.

~~$\mathbb{C}P^2$~~

$IPV \cong \mathbb{C}P^1$

$[v] \leftrightarrow [z_1, z_2]; \quad v = z_1 e_1 + z_2 e_2.$

$e_1, e_2$  basis for  $V$ .

$\gamma =$  canonical line bundle.

$\pi \downarrow$   
 $IPV$

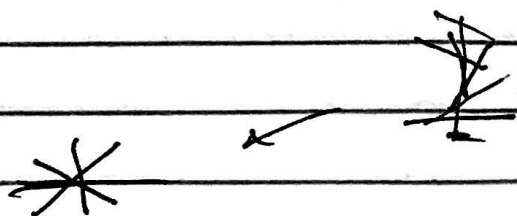
$\gamma_{[v]} = [v]$  - viewed as a  $\mathbb{C}x$  1-d subspace of  $V$  hence a  $\mathbb{C}x$  line.

in other words

$\pi^{-1}([v]) = \text{Span } v$

Another way to say:

$\gamma = \{ ([v], v) : v \in [v] \} \subset IPV \times V$



works for any divd  $\mathbb{C}P^n$ .

yields  $\gamma \subset \mathbb{C}P^{n-1} \times \mathbb{C}^n$ .

$$\downarrow \mathbb{C}$$

$$\mathbb{P}V \cong \mathbb{C}P^{n-1}$$

This canonical line bundle is  
 "the master of all line bundles"

Prop.  $\mathcal{L}$  a  $\mathbb{C}X$  line bundle

$$\downarrow$$

$$X$$

over any cpt top. space.

Thm:  $\exists$  ~~some~~ cts map

$$F: X \rightarrow \mathbb{C}P^{n-1}$$

for some  $n$  s.t.

$$\mathcal{L} \cong F^* \gamma \quad (\text{ctsly})$$

$X$  cpt R.S.  $n=2$  does the trick!

Formal defs.

$\mathbb{C}^x$  line bundle over top space.  $X$

A space  $\mathcal{L}$  w a proj  $\pi: \mathcal{L} \rightarrow X$   
 s.t. i)  $\forall x \in X \quad \pi^{-1}(x) := \mathcal{L}_x \cong \mathbb{C}_{(*)}$

ii) this iso.  $(*)$  is "cts in  $x$ "

Here is the standard way to say this:  $X$  is covered by opens  $U_\alpha$

&  $\exists$

iso's:

$$\begin{array}{ccc} & \mathcal{L} & \\ & \swarrow & \\ \mathcal{U}_\alpha: \pi^{-1}(U_\alpha) & \xrightarrow{\cong} & U_\alpha \times \mathbb{C} \\ & \searrow \pi & \swarrow \text{pr.} \\ & U_\alpha & \end{array}$$

between  $\pi^{-1}(U_\alpha)$  & the trivial bundle over  $U_\alpha$

iii) IF  $U_\alpha \cap U_\beta \neq \emptyset$

can auto compare:

L 6 45

$$U_\alpha \cap U_\beta \times \mathbb{C} \xrightarrow{\psi_\alpha^{-1}} \pi^{-1}(U_\alpha \cap U_\beta) \xrightarrow{\psi_\beta} (U_\alpha \cap U_\beta) \times \mathbb{C}$$

we require:

$\psi_\beta \psi_\alpha^{-1}$  is "fiber linear"

$$\psi_\beta \psi_\alpha^{-1}(x, z) = (x, g_{\alpha\beta}(x)z)$$

$$g_{\alpha\beta}(x) \in \mathbb{C}^* := \mathbb{C} \setminus 0.$$

- like overlap maps for manifolds -

This concludes the def of a  $\mathbb{C}x$  line bundle.

\* Need to define what it means for two to be iso etc.

$$1st : [g_{\alpha\beta}] \in H^1(X; \mathcal{H}(x))$$

↑  
sheaf of  $\mathbb{C}x$  valued fns on  $X$

encodes everything about  $L$ .

Before this

overlaps for  $K, \gamma$ .

For  $K$ :  $K$ : loc sections:  $dz$ .

$\downarrow$   
 $M$  Fiber:  $T^*_m M$  viewed  
 as a cx vector  
 space of dim 1.

$U_\alpha, U_\beta$  two coord  
 nbhd.

$\exists dz_\alpha, dz_\beta; \quad z_\beta = h_{\beta\alpha}(z_\alpha)$   
 coord overlap.

$$dz_\beta = h'_{\beta\alpha}(z) dz_\alpha \quad h'_{\beta\alpha}(z) \neq 0$$

yields the  $g_{\beta\alpha}(p)$

$$g_{\beta\alpha}(p) = h'_{\beta\alpha}(z_\alpha(p))$$

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For  $\gamma$   
 $\downarrow$   
 $\mathbb{C}P^1$

~~It~~ would like to try  
to make a global section.

$$[z_0, z_1] \mapsto (z_0, z_1)$$

Does not work!

$$[z_0, z_1] = [\lambda z_0, \lambda z_1]$$

Insist.  $z_1 \neq 0$   $\div$

$$\cdot [z_0, 1] \mapsto (z_0, 1) = s_0([z_0, z_1])$$

defined on  $z_1 \neq 0$ .

$$[1, z_1] \mapsto (1, z_1) := s_1([z_0, z_1])$$

over  $U_0$ :  $v \in \gamma$ ;  $v = \lambda_0 s_0(p)$

defines  $p. \lambda_0$

$$\pi^{-1}(U_0) \cong U_0 \times \mathbb{C}$$

over  $U_1$ :

$$\pi^{-1}(U_1) \cong U_1 \times \mathbb{C}$$

$$v = \lambda_1 s_1(p)$$

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over lap: say  $z_0 \neq 0 \subset z_1 \neq 0$ .

$$(v_0, v_1) \in \pi^{-1}(U_0 \cap U_1)$$

$$\text{so } v_0 \neq 0, v_1 \neq 0.$$

$$v = \lambda_0(z, 1)$$

$$= \lambda_1(1, w)$$

$$w = \frac{1}{z}$$

$$v_0 = \lambda_0$$

$$v_0 = \lambda_1$$

Better!

or

take case

$$\lambda_0 = 1$$

$$v = \downarrow$$

$$s_1 = (1, w) = w \left( \frac{1}{w}, 1 \right)$$

$$= w(z, 1)$$

$$= \left( \frac{1}{z} \right) (z, 1)$$

$\uparrow$

$$g_{10}(z_0, z_1)$$

$$z = \frac{z_0}{z_1}$$

Game :

$$S_B =$$

$$g_{B\alpha} S_\alpha$$

over laps.



L 6 2 10

$S_\alpha$  induces

$$\pi(U_\alpha) \cong U_\alpha \times \mathbb{C}$$

$$V \longleftarrow (p, \lambda)$$

$$V = \lambda_\alpha S_\alpha(p)$$

also:

$$V = \lambda_\beta S_\beta(p)$$

$$\therefore \lambda_\beta \underbrace{g_{\beta\alpha}(p)}_{\lambda_\alpha} S_\alpha(p)$$

$$\lambda_\alpha = \lambda_\beta g_{\beta\alpha}(p) \quad \checkmark$$

$$\begin{array}{ccc} U_\alpha \times \mathbb{C} & \longleftarrow & U_\beta \times \mathbb{C} \\ (p, \lambda_\alpha) & \longleftarrow & (p, \lambda_\beta) \end{array}$$

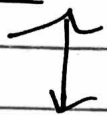
inverse:

$$g_{\alpha\beta} = (g_{\beta\alpha}(p))^{-1}$$

29.11.

Using, over & over:

(\*) local nonvanishing sections



local trivializations

$$U_\alpha \times \mathbb{C} \xrightarrow[\psi_\alpha^{-1}]{\cong} \pi^{-1}(U_\alpha)$$

$$(p, 1) \longrightarrow \psi_\alpha^{-1}(p, 1).$$

&

$$s_\alpha: U_\alpha \rightarrow \mathcal{L}, \quad \pi \circ s_\alpha = 1_{U_\alpha}.$$

induces

$$\psi_\alpha: \pi^{-1}(U_\alpha) \cong U_\alpha \times \mathbb{C}$$

$$\cdot \quad \boxed{v = \lambda s_\alpha(p)}$$