



Config space: $\text{Isom}_o(\mathbb{R}_b^3, \mathbb{R}_s^3) \approx \mathbb{R}^3 \times \text{SO}(3)$

• \uparrow
orient preserving, or: one component

representation of: Choose a single isometric embedding z_0 of the body in space.

all others: $g \circ z_0$

where

$$g: \mathbb{R}_s^3 \rightarrow \mathbb{R}_s^3$$

Use: any isometric map $\mathbb{R}_s^3 \rightarrow \mathbb{R}_s^3$

of the form

$$\vec{x} \rightarrow R\vec{x} + \vec{b}$$

$$\vec{b} \in \mathbb{R}^3$$

translation

$$R \in \text{SO}(3)$$

rotation.

Metric, moment of inertia.

$$X \in \mathbb{R}_b^3, \quad x \in \mathbb{R}_s^3$$

$$x = gX$$

Now

$$x(t) = g(t)X$$

$$K.E.: \frac{1}{2} \int \rho(x) \left\| \frac{dx}{dt} \right\|^2 d^3x$$

$$= \frac{1}{2} \int \rho(x) \left\langle \frac{dg}{dt} X, \frac{dg}{dt} X \right\rangle d^3x$$

Manifestly left invariant: under all of SE(3)

if $h: \mathbb{R}_s^3 \rightarrow \mathbb{R}_s^3$ a rotation

$$= \frac{1}{2} \int \rho(x) \left\langle h \frac{dg}{dt} X, h \frac{dg}{dt} X \right\rangle dt$$

We can write:

$$\begin{aligned} \dot{X} &= \vec{\omega}_s \times \vec{X} + \vec{b} \\ &= g(\vec{\omega}_b \times \vec{X}) + \vec{b} \end{aligned}$$

where

$\vec{\omega}_b = (\vec{g}^i \vec{g}^j)_{rot}$ converted to a vector

also if

$$g(t) \rightarrow g(t) + Tr.$$

re:

$$x(t) = g(t)x - g(t)x + Tr.$$

Then

$$\dot{x} = g\dot{x} - \dot{g}x$$

so

$$KE(g) = KE(g + Tr).$$

\Rightarrow a metric on $SE(3)$
 $\cong Isom(\mathbb{R}_v^3, \mathbb{R}_s^3)$

which is invariant
under the action of
 $Isom(\mathbb{R}_s^3)$

general form in $TSE(3) = SO(3) \times \mathbb{R}^3$
ang vel "in the body frame" $= \mathbb{R}^3 \times \mathbb{R}^3$

$$K(\omega, v) = \langle \mathbb{I}\omega, \omega \rangle + \|v\|^2.$$

in appropriate coordinates

$$\mathbb{I} = 3 \times 3 \text{ sym \& def matrix}$$

Metric becomes :

a left invariant metric
on $SO(3)$

of.