## Riemannian geometry.

Immediate Goals: Cartan's structure formulae for Riemannian surfaces, and embedded surfaces. Connections. Curvature. The frame bundle of the homogeneous surfaces as Lie groups.

Longer term goals. Cartan's structure formulae for Riemannian manifolds. Levi-Civita connection and curvature. Laplacian  $\Delta$ . Space forms.

Starting example. Let  $M^2 \subset \mathbb{R}^3$  be an embedded surface. Then the *induced metric* on  $M^2$  is obtained by taking the standard inner product on  $\mathbb{R}^3$  and restricting it to the tangent planes  $T_m M \subset \mathbb{R}^3$  to the surface. In this way we obtain a smoothly varying inner product on the tangent bundle of M: a Riemannian metric.

REVIEW THE DEFINITION OF A RIEMANNIAN METRIC.

Terminology and notation. The Riemannian metric is variously called the "first fundamental form" (denoted I), the "squared element of arc length" (denoted  $ds^2$ ) the 'metric tensor' or simply "metric" (denoted  $g_{ij}$ ). and is also written  $\langle \cdot, \cdot \rangle_m$ ,  $m \in M$  to suggest a smoothly varying inner product.

Coordinate version; Gauss' notation:  $\vec{x} : U \subset \mathbb{R}^2 \to M^2$ . Then  $ds^2 = d\vec{x} \cdot d\vec{x}$ . Take (u, v) coordinates for the planar domain  $U \subset \mathbb{R}^2$  so that (u, v) are coordinates of M. Then Gauss wrote:

$$ds^{2} = E(u, v)du^{2} + 2F(u, v)dudv + G(u, v)dv^{2}.$$
(1)

Thus;  $E = \vec{x}_u \cdot \vec{x}_u, F = \vec{x}_u \cdot \vec{x}_v, G = \vec{x}_v \cdot \vec{x}_v$ . (Subscripts denote partial derivatives here.) In  $g_{ij}$  notation:  $g_{11} = E, g_{12} = F = g_{21}, G = g_{22}$ .

**Exercise 0.1.** Standard spherical coordinates on  $M^2 = S^2$ , the unit two-sphere, are  $\vec{x}(\theta, \phi) = (\cos(\theta)\sin(\phi), \sin(\theta)\sin(\phi), \cos(\phi))$ . Compute that  $d\vec{x} \cdot d\vec{x} = d\phi^2 + \sin^2(\phi)d\theta^2$ 

This is a good time to recall some basic linear algebra: that of quadratic forms. Let  $\mathbb{V}$  be a real finite-dimensional vector space. Then there is a canonical bijection between quadratic forms (= homogeneous quadratic polynomials) on  $\mathbb{V}$  and bilinear symmetric forms ("inner products")  $\langle \cdot, \cdot \rangle : \mathbb{V} \times \mathbb{V} \to \mathbb{R}$ . In one direction this isomorphism sends a bilinear symmetric form  $\beta(\cdot, \cdot)$  to the quadratic form  $v \mapsto \beta(v, v) := Q_{\beta}(v)$ . In the other direction we use polarization. If Q came from a  $\beta$  (think 'dot product') one can 'polarize' to solve;  $\beta(v, w) = \frac{1}{4}(Q(v+w) - Q(v-w))$ 

If coordinates, i.e. a basis  $\{e_i\}$  is chosen on  $\mathbb{V}$  then both  $\beta$  and Q are given by a symmetric matrix  $\beta_{ij} = \beta_{ji}$  where  $\beta_{ij} = \beta(e_i, e_j)$ . Verify that  $Q(v) = \sum_{i,j} \beta_{ij} v^i v^j$  with  $v = \sum v^i e_i$ . Recall : signature, rank.

Recall:  $\beta$  is an inner product if and only if Q(v) > 0 whenever  $v \neq 0$ .

Define the symmetric product  $\odot$  of one-forms, say,  $\theta, \nu$  by  $\theta \odot \nu = \frac{1}{2}(\theta \otimes \nu + \nu \otimes \theta)$ . As a bilinear symmetric form  $\theta \odot \nu : (v, w) \mapsto \frac{1}{2}(\theta(v)\nu(w) + \theta(w)\nu(v))$  while as a quadratic form  $\theta \odot \nu : v \mapsto \theta(v)\eta(v)$ . Then if  $\theta^i$  is the dual basis to  $\{e_i\}$  we have that  $\beta = \Sigma \beta_{ij}\theta^i \odot \theta^j$ . Note: following completely standard notation we write  $du^2, dv^2, dudv$  for  $du \odot du, dv \odot dv, du \odot dv$  and with this notation  $(du + dv)^2 = du^2 + 2du \odot dv + dv^2$  as it should be.

Graham-Schmidt algorithm = completing the square implies every positive definite inner product  $\beta$  can be written as a sum of squares:  $\beta = \Sigma(\theta^i)^2$ .

## 1. FRAMES AND COFRAMES.

The Graham-Schmidt procedure is smooth in the components of the metric. As a consequence, by applying GS to a coordinate frame we can obtain a new frame  $\{e_1, e_2\}$ , defined on the same coordinate neighborhood, which is everywhere orthonormal:

$$\langle e_1(m), e_1(m) \rangle_m = 1, \langle e_1(m), e_2(m) \rangle_m = 0, \langle e_2(m), e_2(m) \rangle_m = 1$$

**Exercise 1.1.** Verify that if we apply GS to the coordinate basis  $\frac{\partial}{\partial u}$ ,  $\frac{\partial}{\partial v}$  associated to Gauss' form (1) then we get a smooth frame  $e_1, e_2$ . (Express  $e_1, e_2$  in terms of E, F, G and  $\frac{\partial}{\partial u}, \frac{\partial}{\partial v}$ . Argue the resulting vector fields are smooth.)

**Exercise 1.2.** Let  $E_1, E_2$  be a frame field and  $\theta^1, \theta^2$  the dual coframe field. Show that  $E_1, E_2$  is orthonormal if and only if  $ds^2 = (\theta^1)^2 + (\theta^2)^2$ .

Suppose now that M is oriented. Then we can insist that our frame and hence our coframe are oriented. When we do so, the *area form* of M is

$$dA = \theta^1 \wedge \theta^2$$

and is globally defined, even though neither  $\theta^1$  or  $\theta^2$  are globally defined. In this case, we call  $\theta^1, \theta^2$  an *oriented orthonormal coframe*.

**Exercise 1.3.** Let  $M \subset \mathbb{R}^3$  be an oriented surface with unit normal vector **N** Show that the two-form  $\Omega = i_{\mathbf{N}} dx \wedge dy \wedge dz$  restricted to M is the area form dA on M. Hint: show that if  $\vec{v}, \vec{w} \in T_m M$  then  $\Omega(\vec{v}, \vec{w}) = \vec{N} \cdot (\vec{v} \times \vec{w})$ .

**Exercise 1.4.** Suppose that  $\theta^1, \theta^2$  is an oriented orthonormal coframe for  $M^2, ds^2$  defined on a neighborhood  $V \subset M$ . Show that the pair of one-forms  $\bar{\theta}^1, \bar{\theta}^2$ , also defined on U, is also an oriented orthonormal coframe if and only if there is a circle-valued function  $\psi : V \to S^1$  such that on V we have that:

$$\bar{\theta}^1 = \cos(\psi)\theta^1 + \sin(\psi)\theta^2$$
$$\bar{\theta}^2 = -\sin(\psi)\theta^1 + \cos(\psi)\theta^2$$

**Corollary 1.5.** The space of oriented orthonormal coframes on a Riemannian surface  $M, ds^2$  forms a circle bundle over M

## 2. Structure eqns

Here is a differential forms based algorithm for computing the Gauss curvature K of a Riemannian surface  $M^2, ds^2$ .

Step 1. Find an oriented orthonormal coframe  $\theta^1, \theta^2$ :  $ds^2 = (\theta^1)^2 + (\theta^2)^2, dA = \theta^1 \wedge \theta^2$ . Step 2. Solve the linear equation

$$d\theta^1 = \omega \wedge \theta^2$$
$$d\theta^2 = -\omega \wedge \theta^1$$

. for the one-form  $\omega$ .

Step 3. Define the function K by

$$d\omega = -K\theta^1 \wedge \theta^2$$

The equations of step 2 and 3 are called the *Cartan structure equations* for  $(M, ds^2)$ . We have discussed step 1 in detail above. REGARDING STEP 2.

**Exercise 2.1.** Given the coframe  $\theta^1, \theta^2$  of step 1, show that the eq. of step 2 uniquely determines  $\omega$ 

This one-form  $\omega$  is called the "connection one-form" associated to the choice of frame.

**Exercise 2.2.** Show that if  $\bar{\theta}^1, \bar{\theta}^2$  is another oriented orthonormal coframe then its connection one-form  $\bar{\omega}$  is given by  $\bar{\omega} = \omega + d\psi$  with  $\psi$  as in exercise 1.4.

**Exercise 2.3.** Show that K does not depend on the orientation. If we reverse the orientation of M then K remains unchanged. In particular M does not need to be oriented for the Gaussian curvature to be defined.

**Exercise 2.4.** Compute the Cartan structure equations and find the Gaussian curvature K in the following two cases:

(a) 
$$ds^{2} = dr^{2} + f(r)^{2}d\theta^{2}$$
  
(b) 
$$ds^{2} = \lambda(u, v)^{2}(du^{2} + dv^{2})$$

(b)  $ds^2 = \lambda(u, v)^2 (du^2 + dv^2)$ Exercise 2.5. Compute the curvature for  $ds^2 = \frac{dx^2 + dy^2}{y^2}$ 

**Exercise 2.6.** Find f as in (a) of exer 2.4 such that K = -1 and f has first order Taylor expansion  $f(r) = r + O(r^2)$ .