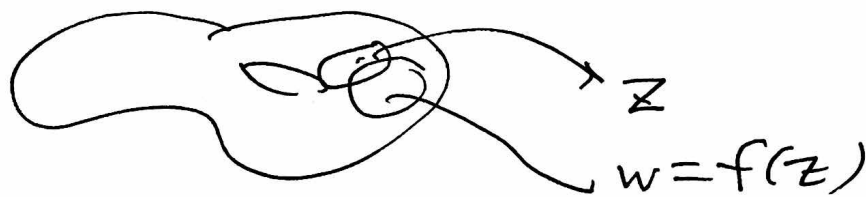


Roots of Differential Geometry R1 Topology.

Gauss: Surfaces in \mathbb{R}^3
from pt. of view of bug,
spherical, hyperbolic 2-d
geometry:

⇒ Riemann: Riemann surfaces



overlaps:

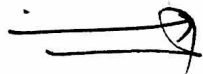
$$U \subset \mathbb{R}^2 \cong \mathbb{C} \quad \downarrow \text{holo}$$

$$V \subset \mathbb{R}^2 \cong \mathbb{C}$$

Riemannian geometry:

constant sectional Riem. mfd's

$$S^n, \mathbb{R}^n, H^n.$$



Poincaré: algebraic Topology,
notion of manifold \mathbb{R}^2 getting

Einstein: Riemannian geometry
w/ signature (3,1) as
foundational to General
Relativity.

Takes off!

(E. Cartan, Levi-Civita, ...)

$\Sigma^2 \hookrightarrow \mathbb{R}^3$ an ^{smooth} embedding.

[Means? ... Def.]

then $T_p \Sigma$ a 2-plane,

$\langle , \rangle_p = T_p \Sigma \times T_p \Sigma \rightarrow \mathbb{R}$.

$| \cdot |$ = Eucl inner prod restricted
to $T_p \Sigma$.

Eg S^2 :

\mathbb{R}^3 .

$$ds^2 = \langle \cdot, \cdot \rangle = d\varphi^2 + \sin^2 \varphi d\theta^2 \\ = \theta_1^2 + \theta_2^2.$$

Q: When are two surfaces
 $\Sigma_1, \Sigma_2 \subset \mathbb{R}^3$

a) ambiently isometric?

b) isometric?

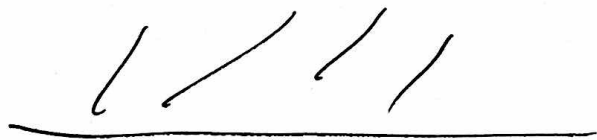
Meaning ...?

on to Riem. geometry.

Def. a Riem mfd is a mfd M w a smoothly varying inner product $\langle \cdot, \cdot \rangle_m$ on each $T_m M$.

Eg. 1: $\exists \text{ a } M^n \subset \mathbb{R}^N$
as before.

Eg 2 H^2 : $\frac{dx^2 + dy^2}{y^2}$ on $y > 0$.



Point. upper
half plane.

Local expression:

$$\langle \cdot, \cdot \rangle = ds^2.$$

$$ds^2 = \sum_{i,j} g_{ij} dx^i dx^j$$

$$= \sum_{a=1}^n (\theta^a)^2$$

$$\theta^a \in \mathcal{L}^1(U)$$

w/ $g_{ij}(x)$ pos. def metric \mathbb{R}^5 .

\exists of: : Prop Every smooth manifold M admits a Riemann metric

(Partition of unity)

Lorentzian,

$$\mathbb{R}^{3,1} : dx^2 + dy^2 + dz^2 - c^2 dt^2.$$

$$\text{Sd } \sum \epsilon_a (dx^a)^2.$$

$$dx^4 = c dt \quad \text{so } x^4 = ct.$$

$$\underline{\text{G. R.}}: ds^2 = \sum_{\mu, \nu=1}^4 g_{\mu\nu} dx^\mu dx^\nu$$

$g_{\mu\nu}$ sym, invertible
signature (3, 1)