

# MATH 208 - HW # 6 - Corrections

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**Problem 1.** Let:

$$E_3 = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Prove that  $X(g) = gE_3$  defines a smooth vector field on  $SO(3, \mathbb{R})$ .

**Solution 1.** Begin by considering the map  $f : GL(3, \mathbb{R}) \rightarrow SO(3, \mathbb{R})$  given by  $f(A) = AA^T$ . We can explicitly compute the derivative as:

$$\begin{aligned} f'_A(h) &= \left. \frac{d}{d\epsilon} \right|_{\epsilon=0} f(A + \epsilon h) \\ &= \left. \frac{d}{d\epsilon} \right|_{\epsilon=0} (A + \epsilon h)(A + \epsilon h)^T \\ &= \left. \frac{d}{d\epsilon} \right|_{\epsilon=0} (AA^T + \epsilon(Ah^T + hA^T) + \epsilon^2 hh^T) \\ &= \left. \left( (Ah^T + hA^T) + 2\epsilon hh^T \right) \right|_{\epsilon=0} \\ &= Ah^T + hA^T \end{aligned}$$

If we restrict  $A \in SO(3, \mathbb{R})$ , then  $f(A) = I$  and consequently  $Ah^T + hA^T = 0$ . Furthermore, if  $A = I$ , then we actually end up with  $h^T = -h$  implying  $h \in \mathfrak{so}(3, \mathbb{R})$ . Thus,  $3 \times 3$  skew-symmetric matrices span the tangent space for  $SO(3, \mathbb{R})$  (naturally dimensions also match up). Knowing this information tells us that a vector field will consist of component functions tagged to a direction given by a skew-symmetric matrix. In fact,  $E_3 \in \mathfrak{so}(3, \mathbb{R})$  which tells us  $X(g)$  is a vector field. To see that is smooth, we just observe that the action of the coordinate function is matrix multiplication which has already been proven to be smooth.

**Problem 2.** Prove that the map  $\pi : SO(3, \mathbb{R}) \rightarrow S^2$  given by  $\pi(g) = ge_3$  is a submersion.

**Solution 2.** Notice what this map provides explicitly:

$$\pi(g) = \begin{pmatrix} g_1 & g_2 & g_3 \\ g_4 & g_5 & g_6 \\ g_7 & g_8 & g_9 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} g_3 \\ g_6 \\ g_9 \end{pmatrix}$$

Using the fact that the column vectors of any rotation matrix make up an orthonormal set implies  $g_3^2 + g_6^2 + g_9^2 = 1$ . Thus,  $\pi(g) \in S^2$ . To show that this map is a submersion means we have to show the Jacobian is surjective. First we prove the Equivariant Rank Theorem: Let  $M$  and  $N$  be smooth manifolds and  $G$  a Lie group. Suppose  $F : M \rightarrow N$  is a smooth map that is equivariant with respect to a transitive smooth  $G$ -action on  $N$  and  $M$ . Then  $F$  has constant rank.

- Pick an arbitrary point  $p \in M$  and let  $\phi$  and  $\psi$  denote the  $G$ -actions on  $M$  and  $N$  respectively. Due to the transitivity of  $G$  we can always find a  $g \in G$  s.t.  $\phi_g(p) = q$  and  $\psi_g(F(p)) = F(q)$ , which combined with  $\psi_g \circ F = F \circ \phi_g$  provides the commutative diagram:

$$\begin{array}{ccc} T_p M & \xrightarrow{dF_p} & T_{F(p)} N \\ d\phi_g \downarrow \cong & & \cong \downarrow d\psi_g \\ T_q M & \xrightarrow{dF_q} & T_{F(q)} N \end{array}$$

The vertical lines are isomorphisms thereby giving that  $dF_p$  and  $dF_q$  have the same rank. Since  $p$  and  $q$  are arbitrary,  $F$  has constant rank.

This applies directly to our scenario because if we take  $G = SO(3, \mathbb{R})$ ,  $M = SO(3, \mathbb{R})$ , and  $N = S^2$  we know that there is always a rotation taking  $\overrightarrow{\pi(R)} \in S^2$  to  $\overrightarrow{\pi(P)} \in S^2$ . Furthermore, there is always a rotation that can take any  $R \in SO(3, \mathbb{R})$  to  $P \in SO(3, \mathbb{R})$ . Thus,  $\pi : SO(3, \mathbb{R}) \rightarrow S^2$  has constant rank. Now we want to show that a smooth surjective map of constant rank is submersion.

- Assume we have  $F : M \rightarrow N$  smooth and constant rank. Suppose  $F$  is not a submersion, implying that  $\text{rank}(F) = k < n = \dim(N)$ . The rank theorem lets us know that at each point there is a smooth coordinate neighborhood in which  $F$  obtains the representation:

$$F(x^1, \dots, x^k, x^{k+1}, \dots, x^m) = (x^1, \dots, x^k, 0, \dots, 0)$$

For any open cover we can pick countably many smooth charts  $\{(U_i, \phi_i)\}$  for  $M$  and corresponding charts  $\{(V_i, \psi_i)\}$  for  $N$  s.t. the sets  $\{U_i\}$  cover  $M$  and  $F$  maps  $U_i$  into  $V_i$ . Now using the fact that any  $k < n$  dimensional space will be a measure zero set in  $\mathbb{R}^n$  when using the Lebesgue measure implies  $m(F(U_i)) = 0$ . Consequently:

$$m\left(\bigcup F(U_i)\right) \leq \sum m(F(U_i)) = 0$$

telling us that  $F(M) \subset N$  is a measure zero set. Therefore,  $F$  cannot be surjective. We have proven that "not submersion  $\implies$  not surjective" which is logically equivalent to "surjective  $\implies$  submersion" for a constant rank map.

The only thing left is to convince ourselves of the surjectivity of  $F : SO(3, \mathbb{R}) \rightarrow S^2$ . The Gram-Schmidt process, given the set  $\{v_1, v_2, v_3\}$ , spits out the vectors  $\{e_1, e_2, e_3\}$  where:

$$\begin{aligned} u_1 &= v_1 & \text{and} & \quad e_1 = \frac{u_1}{\|u_1\|} \\ u_2 &= v_2 - \text{proj}_{u_1}(v_2) & \text{and} & \quad e_2 = \frac{u_2}{\|u_2\|} \\ u_3 &= v_3 - \text{proj}_{u_1}(v_3) - \text{proj}_{u_2}(v_3) & \text{and} & \quad e_3 = \frac{u_3}{\|u_3\|} \end{aligned}$$

where the new set consists of orthonormal vectors that could be identified as the columns or rows of a rotation matrix. To achieve surjectivity we take  $v_1 = (a, b, c) \in S^2$  and note that  $e_1 = v_1$  where this can be the last column specifically since order will not matter. So the rest of the task rests on finding two non-zero vectors in  $\mathbb{R}^3$ , not necessarily normalized, that are linearly independent of  $v_1$ . Since this is always possible we can take our list of vectors, input them into the Gram Schmidt process, and have the process spit out the necessary vectors to write a rotational matrix associated to our point on  $S^2$ . Finally, surjectivity combined with the fact that  $F$  is constant rank tells us  $F$  is a submersion. Note that all of this logic can be extended to say  $F : SO(n+1, \mathbb{R}) \rightarrow S^n$  is a submersion.

**Problem 3.** As one of the HWs the coordinate transition map  $x \rightarrow \frac{1}{x}$  came up for switching from one chart to another in the standard affine charts of  $\mathbb{RP}^1$ . Instead of viewing this map passively as a change of coordinates, we can look at it actively, as a transformation of  $F : \mathbb{RP}^1 \rightarrow \mathbb{RP}^1$ , defined within the single affine chart  $Y \neq 0$ . Find the linear transformation  $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  which induces the map  $f(x) = \frac{1}{x}$  in this standard affine chart.

**Solution 3.** To determine such a transformation we just need to look at three points. First we have the extremes:

$$\mathcal{M} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} k_1 \\ 0 \end{pmatrix} \quad \text{and} \quad \mathcal{M} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ k_2 \end{pmatrix}$$

which forces:

$$\mathcal{M} = \begin{pmatrix} 0 & k_1 \\ k_2 & 0 \end{pmatrix}$$

Since we are looking to invert over the line  $y = x$ , we also need:

$$\mathcal{M} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} m \\ m \end{pmatrix}$$

which actually forces  $k_1 = k_2$ . Furthermore, since any scalar multiple will do, the nicest choice is:

$$\mathcal{M} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$