

2.2 GEOMETRY OF LINEAR TRANSFORMATIONS

LET $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ BE GIVEN BY THE MATRIX

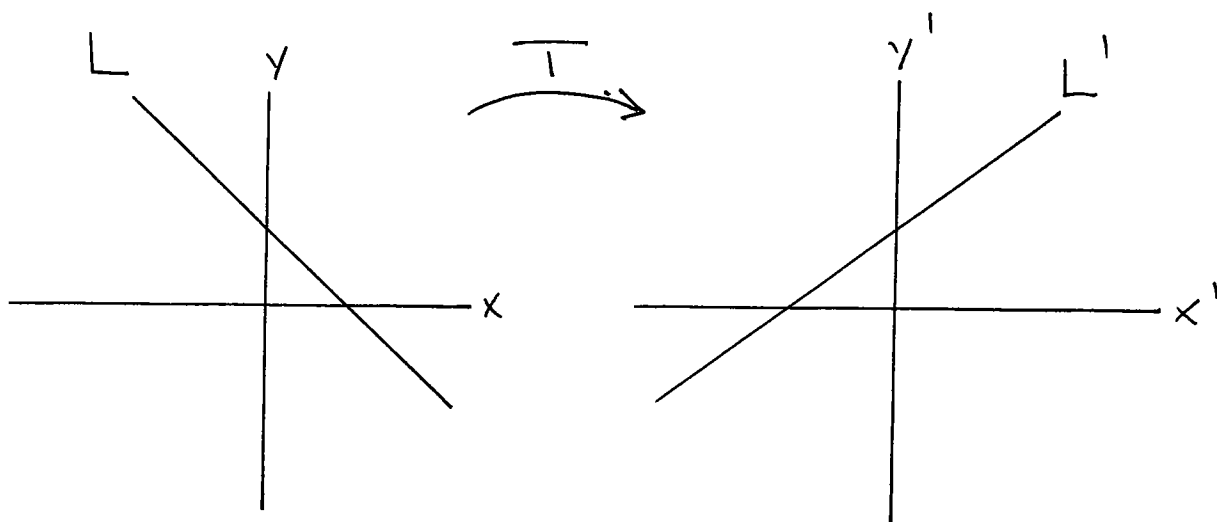
$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

WE WILL USE COORDINATES $\begin{pmatrix} x \\ y \end{pmatrix}$ FOR THE DOMAIN \mathbb{R}^2 AND $\begin{pmatrix} x' \\ y' \end{pmatrix}$ FOR THE CODOMAIN \mathbb{R}^2 . THUS T IS

$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} ax + by \\ cx + dy \end{pmatrix}$$

i.e.

$$T: \begin{cases} x' = ax + by \\ y' = cx + dy \end{cases}$$



\mathbb{R}^2 : DOMAIN

\mathbb{R}^2 : CODOMAIN

ONE MAY VERIFY THAT T CARRIES POINTS ON THE LINE

$$L: \alpha x + \beta y = \gamma$$

IN THE $\begin{pmatrix} x \\ y \end{pmatrix}$ -PLANE INTO POINTS ON THE LINE

$$L': (d\alpha - c\beta)x' + (a\beta - b\alpha)y' = (ad - bc)\gamma$$

IN THE $\begin{pmatrix} x' \\ y' \end{pmatrix}$ PLANE.

CHECK:

$$\begin{aligned} & (d\alpha - c\beta)(ax + by) + (a\beta - b\alpha)(cx + dy) \\ &= ad\alpha x - ac\beta x + bda y - bcb y + ac\beta x - bc\alpha x + ad\beta y - bda y \\ &= (ad - bc)\alpha x + (ad - bc)\beta y \\ &= (ad - bc)(\alpha x + \beta y) \\ &= (ad - bc)\gamma \quad \text{SINCE } \begin{pmatrix} x \\ y \end{pmatrix} \text{ LIES ON } L. \end{aligned}$$

THUS IN GENERAL T TAKES LINES TO LINES.

THUS TO FIND THE IMAGE OF A LINE, ONE NEEDS ONLY COMPUTE THE IMAGES OF TWO DISTINCT POINTS ON THAT LINE.

EX. $\begin{pmatrix} 1 & 1 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ 2y \end{pmatrix}$

$L: x + 2y = 7$ PARAMETRIC EQNS: $\begin{pmatrix} 7-2t \\ t \end{pmatrix}$

$L': 2x' + y' = 14$ " $\begin{pmatrix} 7-t \\ 2t \end{pmatrix}$

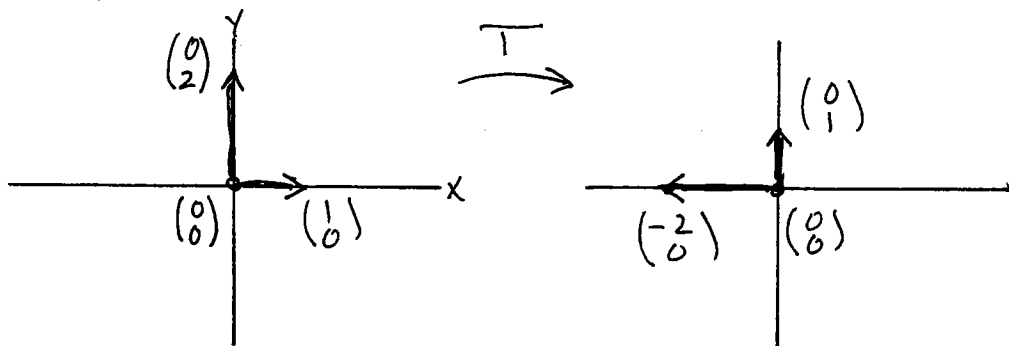
EX. IF IT SO HAPPENS THAT $ad-bc=0$, THEN T WILL TAKE SOME LINES TO A SINGLE POINT

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ 0 \end{pmatrix}$$

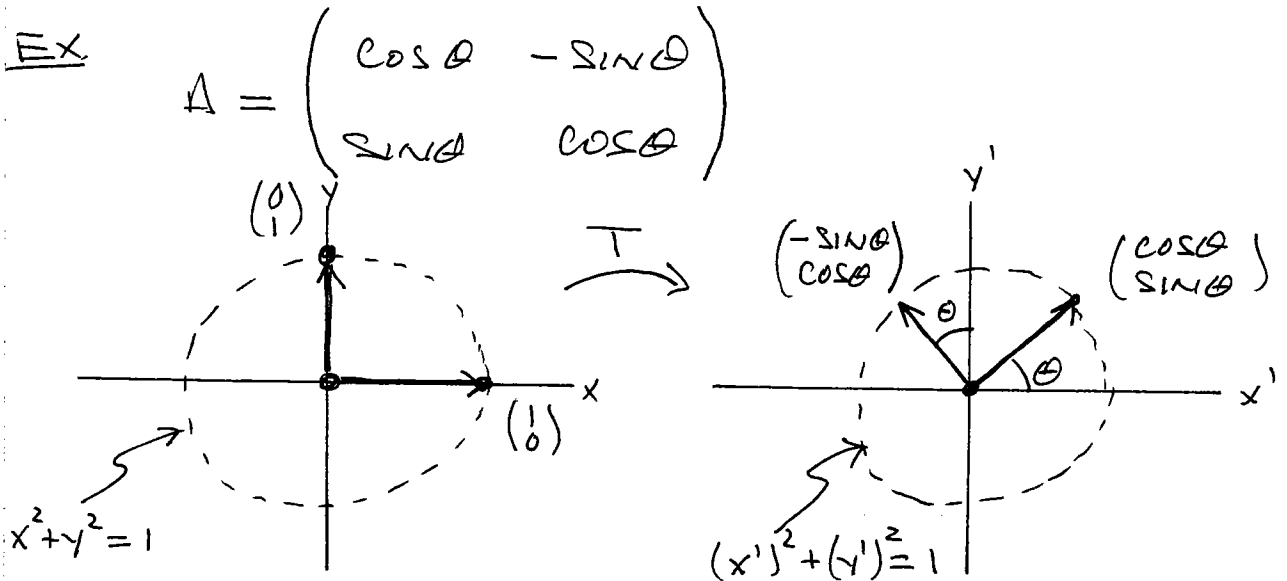
$L: x = 6$ $L': \left\{ \begin{pmatrix} 6 \\ 0 \end{pmatrix} \right\}$

THIS SITUATION DOES NOT ARISE IF $ad-bc \neq 0$ (PROOF LATER.)

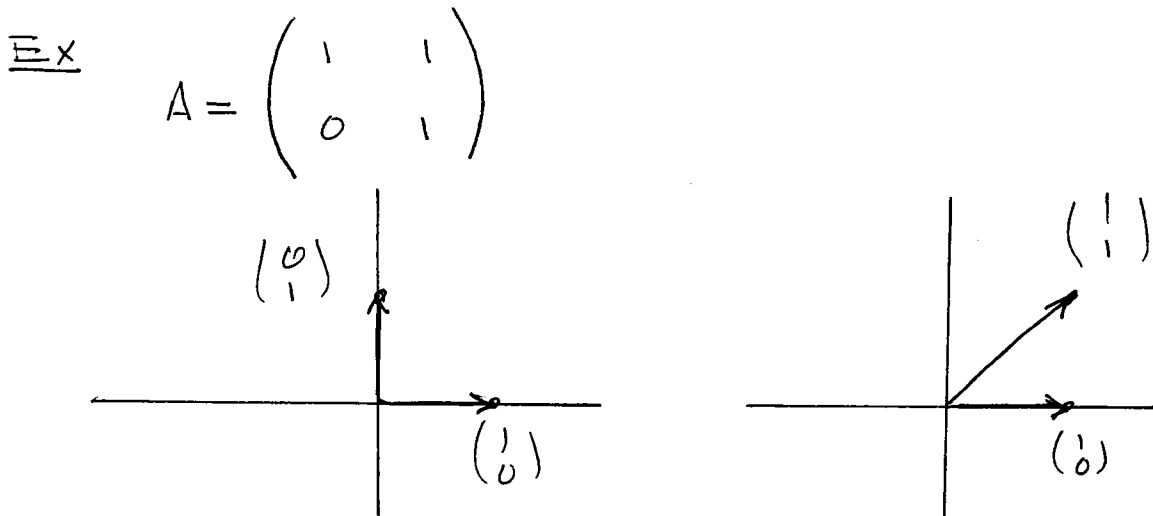
EX. $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ $T \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$, $T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $T \begin{pmatrix} 0 \\ -2 \end{pmatrix} = \begin{pmatrix} -2 \\ 0 \end{pmatrix}$



THUS T IS A COUNTERCLOCKWISE ROTATION OF THE PLANE THROUGH $\pi/2$ RADIANS (90°).



CHECK: T TAKES POINTS ON THE UNIT CIRCLE TO POINTS ON THE UNIT CIRCLE.

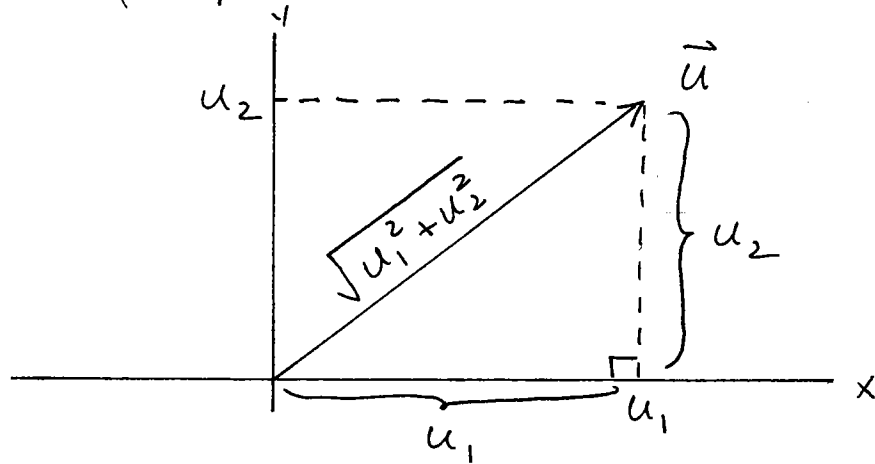


THIS OPERATION IS KNOWN AS A SHEAR.
IN GENERAL

$\begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix}$ REPRESENTS A SHEAR PARALLEL TO $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$

$\begin{pmatrix} 1 & 0 \\ k & 1 \end{pmatrix}$ REPRESENTS A SHEAR PARALLEL TO $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

$$\text{LET } \vec{u} = \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \in \mathbb{R}^2$$



By the Pythagorean Theorem, the length of \vec{u} , denoted $|\vec{u}|$ is

$$|\vec{u}| = \sqrt{u_1^2 + u_2^2}$$

so

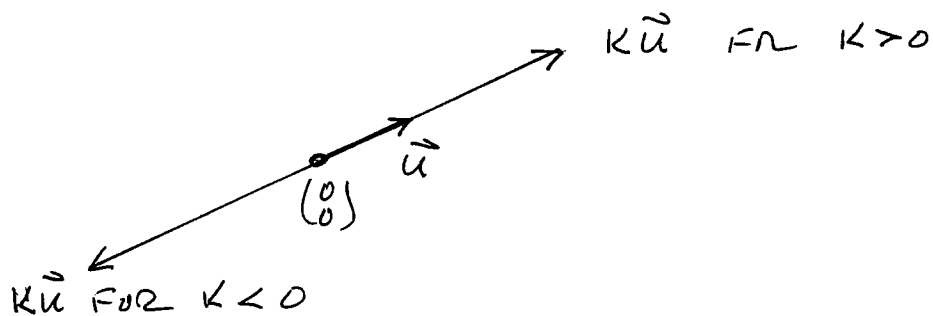
$$|\vec{u}|^2 = u_1^2 + u_2^2 = \vec{u} \cdot \vec{u}$$

If $k \in \mathbb{R}$ then $k\vec{u} = \begin{pmatrix} ku_1 \\ ku_2 \end{pmatrix}$ and

$$\begin{aligned} |k\vec{u}| &= \sqrt{(ku_1)^2 + (ku_2)^2} = \sqrt{k^2(u_1^2 + u_2^2)} = |k| \sqrt{u_1^2 + u_2^2} \\ &= |k| \cdot |\vec{u}| \end{aligned}$$

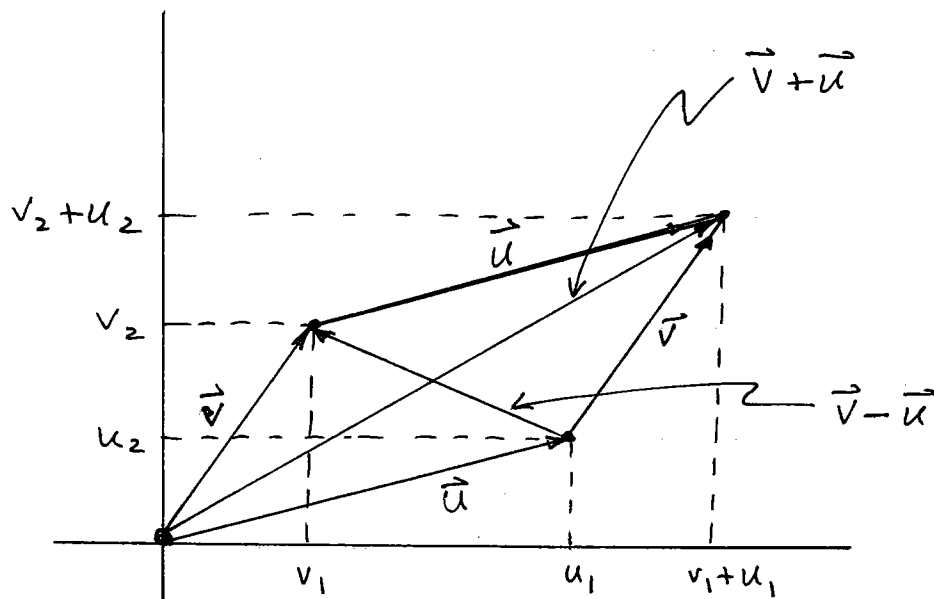
Thus if $k > 0$, multiplication by the scalar k has the effect of expanding the length of \vec{u} by a factor of k

If $k < 0$, the operation rescales and reverses direction.



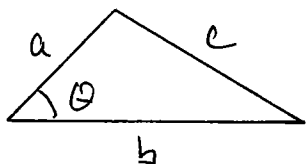
IF $k=0$ THEN $k\vec{u} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ WHICH HAS LENGTH 0.

NOW LET $\vec{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} \in \mathbb{R}^2$. THEN $\vec{v} + \vec{u} = \begin{pmatrix} v_1 + u_1 \\ v_2 + u_2 \end{pmatrix}$ IS THE VECTOR WITH TAIL AT $(0,0)$ AND ARROW AT THE OPPOSITE VERTEX OF THE PARALLELOGRAM SPANED BY \vec{u} AND \vec{v} :

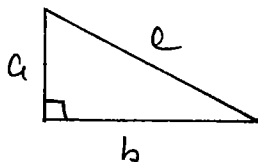


THE DIFFERENCE $\vec{v} - \vec{u} = \begin{pmatrix} v_1 - u_1 \\ v_2 - u_2 \end{pmatrix}$ IS THE VECTOR WITH TAIL AT THE ARROW OF \vec{u} AND ARROW AT THE ARROW OF \vec{v} .

Recall the LAW OF COSINES FROM TRIGONOMETRY



$$a^2 + b^2 = c^2 + 2ab \cos \theta$$

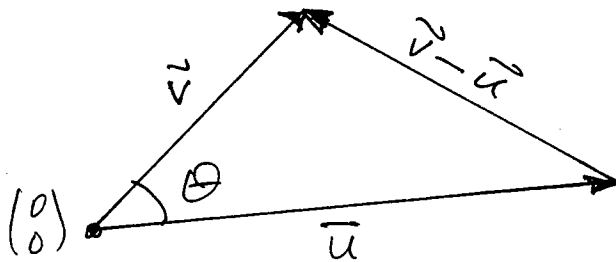


SPECIAL
CASE: $\theta = \frac{\pi}{2}$

$$a^2 + b^2 = c^2$$

THIS REDUCES TO THE PYTHAGOREAN THEOREM
IN THE SPECIAL CASE $\theta = \frac{\pi}{2}$, FOR THEN
 $\cos \theta = 0$.

NOW LET $\vec{u}, \vec{v} \in \mathbb{R}^2$ AS BEFORE, AND LET
 θ BE THE ANGLE BETWEEN THEM



THEN THE VECTORS $\vec{u}, \vec{v}, \vec{v} - \vec{u}$ FORM A
TRIANGLE TO WHICH WE CAN APPLY
THE LAW OF COSINES

$$|\vec{v}|^2 + |\vec{u}|^2 = |\vec{v} - \vec{u}|^2 + 2|\vec{u}||\vec{v}|\cos \theta$$

i.e.

$$(v_1^2 + v_2^2) + (u_1^2 + u_2^2) = (v_1 - u_1)^2 + (v_2 - u_2)^2 + 2|\vec{u}||\vec{v}|\cos \theta$$

$$\therefore \cancel{v_1^2} + \cancel{v_2^2} + \cancel{u_1^2} + \cancel{u_2^2} = \cancel{v_1^2} - 2u_1v_1 + \cancel{u_1^2} + \cancel{v_2^2} - 2u_2v_2 + \cancel{u_2^2} + |\vec{u}||\vec{v}|\cos \theta$$

$$\therefore 2u_1v_1 + 2u_2v_2 = 2|\vec{u}||\vec{v}|\cos\theta$$

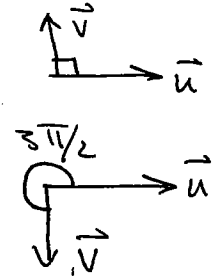
$$\therefore u_1v_1 + u_2v_2 = |\vec{u}||\vec{v}|\cos\theta$$

i.e.

$$\boxed{\vec{u} \cdot \vec{v} = |\vec{u}||\vec{v}|\cos\theta}$$

NOTE: THIS IMPORTANT INTERPRETATION OF THE DOT PRODUCT READILY EXTENDS TO HIGHER DIMENSIONS.

WE WRITE $\vec{u} \perp \vec{v}$ TO MEAN THAT \vec{u} IS PERPENDICULAR TO \vec{v} . OBSERVE

$$\vec{u} \perp \vec{v} \iff \begin{cases} \theta = \frac{\pi}{2} \\ \text{or} \\ \theta = \frac{3\pi}{2} \end{cases}$$


$$\iff \cos\theta = 0$$

$$\iff \vec{u} \cdot \vec{v} = 0$$

i.e.

$$\boxed{\vec{u} \perp \vec{v} \text{ IFF } \vec{u} \cdot \vec{v} = 0}$$

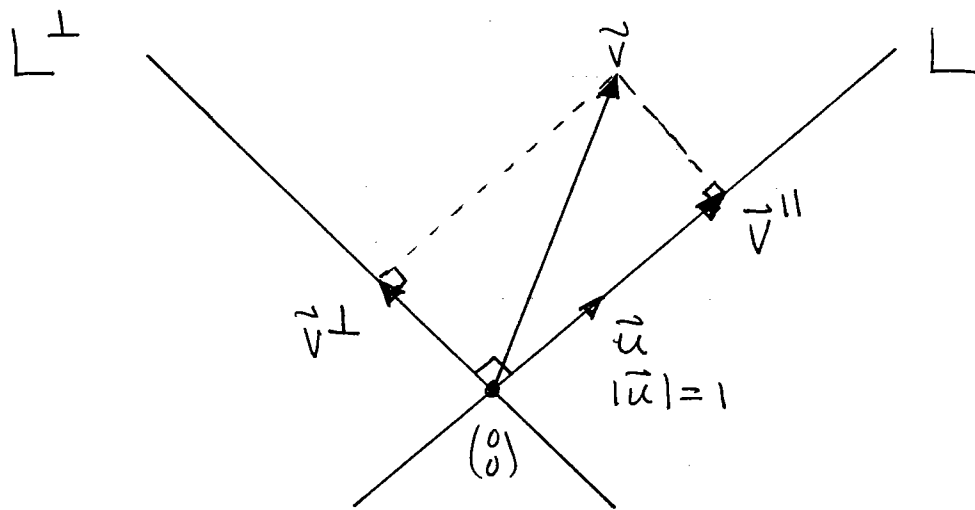
EXERCISE LET $A_\theta = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$ BE THE ROTATION MATRIX DISCUSSED IN AN EARLIER EXAMPLE. SHOW THAT FOR ANY $\vec{u}, \vec{v} \in \mathbb{R}^2$ THAT

$$(A_\theta \vec{u}) \cdot (A_\theta \vec{v}) = \vec{u} \cdot \vec{v}$$

i.e. show that the dot product is rotation invariant, (Hint: use the identity $\cos^2 \theta + \sin^2 \theta = 1$.)

PROJECTIONS

LET L BE A LINE THROUGH THE ORIGIN (0) IN \mathbb{R}^2 , AND LET L^\perp BE THE LINE THROUGH THE ORIGIN WHICH IS PERPENDICULAR TO L .



ANY VECTOR $\vec{v} \in \mathbb{R}^2$ CAN BE DECOMPOSED (UNIQUELY) INTO A SUM

$$\vec{v} = \vec{v}^{\parallel} + \vec{v}^{\perp}$$

WHERE \vec{v}^{\parallel} IS PARALLEL TO L AND \vec{v}^{\perp} IS PARALLEL TO L^\perp .

THE ORTHOGONAL PROJECTION OF \vec{v} ONTO L IS THE VECTOR

$$\text{Proj}_L(\vec{v}) = \vec{v}^{\parallel}$$

IT IS NOT IMMEDIATELY CLEAR THAT THE MAPPING

$$\text{Proj}_L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

IS A LINEAR TRANSFORMATION, BUT INDEED IT IS.

TO SEE THIS LET \vec{u} BE A UNIT VECTOR IN THE DIRECTION L (i.e. $|\vec{u}|=1$) AND OBSERVE THAT

$$\text{Proj}_L(\vec{v}) = \vec{v}^{\parallel} = k\vec{u}$$

FOR SOME CONSTANT $k \in \mathbb{R}$. NOW NOTE THAT

$$\vec{v}^{\perp} = \vec{v} - \vec{v}^{\parallel} = \vec{v} - k\vec{u}$$

IS PERPENDICULAR TO \vec{u} , SO THAT

$$0 = (\vec{v} - k\vec{u}) \cdot \vec{u} = (\vec{v} \cdot \vec{u}) - k(\underbrace{\vec{u} \cdot \vec{u}}_1) = (\vec{v} \cdot \vec{u}) - k$$

$$\therefore k = (\vec{v} \cdot \vec{u})$$

$$\therefore \boxed{\text{Proj}_L(\vec{v}) = (\vec{v} \cdot \vec{u})\vec{u}}$$

THIS FORMULA CAN BE USED TO PROVE THAT Proj_L IS A LINEAR TRANSFORMATION.

EXERCISE

LET $\vec{x}, \vec{y}, \vec{z} \in \mathbb{R}^n$, $s, t \in \mathbb{R}$ AND PROVE THE FOLLOWING IDENTITIES

- (1) $\vec{x} \cdot \vec{y} = \vec{y} \cdot \vec{x}$
- (2) $(\vec{x} + \vec{y}) \cdot \vec{z} = (\vec{x} \cdot \vec{z}) + (\vec{y} \cdot \vec{z})$
- (3) $s(t\vec{x}) = (st)\vec{x}$
- (4) $(s+t)\vec{x} = (s\vec{x}) + (t\vec{x})$
- (5) $s(\vec{x} \cdot \vec{y}) = (s\vec{x}) \cdot \vec{y} = \vec{x} \cdot (s\vec{y})$

EXERCISE

USE THE PRECEDING IDENTITIES TO SHOW FOR ALL $\vec{v}, \vec{w} \in \mathbb{R}^2$, $k \in \mathbb{R}$ THAT

- and
- $\text{Proj}_L(\vec{v} + \vec{w}) = \text{Proj}_L(\vec{v}) + \text{Proj}_L(\vec{w})$
 - $\text{Proj}_L(k\vec{v}) = k \text{Proj}_L(\vec{v})$

THUS $\text{Proj}_L: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ IS A LINEAR TRANSFORMATION. ITS MATRIX IS

$$\begin{aligned}
 A &= \begin{bmatrix} \text{Proj}_L \begin{pmatrix} 1 \\ 0 \end{pmatrix} & \text{Proj}_L \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{bmatrix} \\
 &= \begin{bmatrix} \left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \right) \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} & \left(\begin{pmatrix} 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \right) \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \end{bmatrix} \\
 &= \begin{bmatrix} u_1 \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} & u_2 \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \end{bmatrix} = \begin{pmatrix} u_1^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{pmatrix}.
 \end{aligned}$$

Thus any line L (or any unit vector \vec{u}) defines a linear transformation $\mathbb{R}^2 \rightarrow \mathbb{R}^2$.

EXERCISE

Write a formula for the projection of a vector \vec{v} onto L^\perp , show that this mapping is linear, and determine its matrix.

In a similar manner we can define projections onto lines and planes in \mathbb{R}^3 . (See p. 60-61.)

HW (2.2) 2, 4, 6, 8, 10, 12, 14ab, 20, 22, 26abcd
28abcd, 30.