

- SETS : if response $\geq 85\%$, everyone + 0.5%
- Final Exam -

Adversary arguments

Ex. Guessing game : Two players A, B.

A : chooses $x \in \{1, 2, \dots, n\}$

B : asks $Q_1, Q_2, \dots$ of yes/no questions.

A cheats! A must be consistent,
i.e. there must always exist $x \in \{1, \dots, n\}$
that would elicit A's seq. of answers.
A's goal : prolong the game.

how long can A do this without being caught? The answer gives a l.b. for # of Probes by any algorithm playing role of $\mathcal{R}$.

must specify the algorithm that A uses.

Notation

Let $S_i = \{ \text{remaining candidates after } Q_i \text{ is answered.} \}$

Initially $S_0 = \{ 1, 2, \dots, n \}$.

Let $A_i(x) = \text{the (true) answer to } Q_i \text{ if \#number is } x$

so if $n=100$, $Q_1 = "is x \leq 50"$, then $A_1(40) = 'yes'$, and $A_1(60) = 'no'$.

now define for $i \geq 1$:

$$Y_i = \{x \in S_{i-1} \mid A_i(x) = 'yes'\}$$

$$N_i = \{x \in S_{i-1} \mid A_i(x) = 'no'\}.$$

Again if $n=100$, $Q_1 = "is x \leq 50"$, then

$$Y_1 = \{1, \dots, 50\}$$

$$N_1 = \{51, \dots, 100\}$$

Adversary's strategy

answer Q_i in such a way as to imply x is in the larger of the sets Y_i, N_i

i.e. answer 'yes' if $|Y_i| \geq |N_i|$,
and 'no' if $|Y_i| < |N_i|$. Thus

$$S_i = \begin{cases} Y_i & \text{if } |Y_i| \geq |N_i| \\ N_i & \text{if } |Y_i| < |N_i| \end{cases}.$$

note: $Y_i \cap N_i = \emptyset$, $Y_i \cup N_i = S_{i-1}$ so

$|Y_i| + |N_i| = |S_{i-1}|$. Hence at least

one of Y_i or N_i must contain

at least $\lceil \frac{|S_{i-1}|}{2} \rceil$ elements. (Pigeonhole

principle.)

$$\therefore |S_i| \geq \lceil \frac{|S_{i-1}|}{2} \rceil.$$

$$\text{let } b_i = |S_i|$$

$$\rightarrow 0 \quad b_0 = n$$

$$b_1 = \left\lceil \frac{b_0}{2} \right\rceil = \left\lceil \frac{n}{2} \right\rceil$$

$$b_2 = \left\lceil \frac{b_1}{2} \right\rceil = \left\lceil \frac{\left\lceil \frac{n}{2} \right\rceil}{2} \right\rceil = \left\lceil \frac{n}{2^2} \right\rceil$$

$$b_3 = \left\lceil \frac{b_2}{2} \right\rceil = \left\lceil \frac{\left\lceil \frac{n}{2^2} \right\rceil}{2} \right\rceil = \left\lceil \frac{n}{2^3} \right\rceil$$

⋮

$$b_i = \left\lceil \frac{n}{2^i} \right\rceil$$

⋮

when is $b_i = 1$? This implies

$$\left\lceil \frac{n}{2^i} \right\rceil = 1, \text{ i.e. } 0 < \frac{n}{2^i} \leq 1, \therefore n \leq 2^i$$

i.e. $\lg(n) \leq i$. we seek smallest such i , so $i = \lceil \lg(n) \rceil$. check

$$\left\lceil \frac{n}{2^{\lceil \lg n \rceil}} \right\rceil = 1 \quad \text{but} \quad \left\lceil \frac{n}{2^{\lceil \lg n \rceil - 1}} \right\rceil = 2$$

Thus if R stops and says he knows x after at most

$\lceil \lg n \rceil - 1$ answers, then A can claim at least one other number as the true x .

That other number is consistent with all answers given.

∴ $\lceil \lg n \rceil$ is a lower bound on # of questions any algorithm playing role of R must ask.

Notice: this is same lower bound we obtained by Decision tree.

Exercise

modify argument to work on algorithms P that ask k -ary questions: lower bound $= \lceil \log_k(n) \rceil$.

Summary

- (1) Suppose an algorithm solving P is run against an adversary (daemon).
- (2) whenever algorithm probes input data, the daemon answers according to its strategy, which must be specified. The seq. of answers must be consistent.

(3) Prove there is a $\text{len } h(n)$
 (where n is size of input instance)
 with the property: If algorithm
 halts after fewer than $h(n)$
 probes, there exists at least
 one instance of $\mathcal{P}$ (of
 size n) consistent with all
 answers, but is different from
 algorithm's answer.

(4) conclude $h(n)$ is a L.B. for
 $\#$ Probes Performed by any correct
 algorithm.

Ex. Problem: given $A[1 \dots n]$ of integers, find its max and the position (index) of max:

$(\text{max}, \text{imax})$

FindMax(A, n)

1. $\text{max} = A[1]$
2. $\text{imax} = 1$
3. for $i = 2$ to n
4. if $A[i] > \text{max}$
5. $\text{max} = A[i]$
6. $\text{imax} = i$
7. Return $(\text{max}, \text{imax})$.

$(\# \text{ comparisons}) = n - 1$.

Can we do better than $(n-1)$?

Exercise: show decision tree

L.B. is $\lceil \lg n \rceil$.

Adversary strategy

Answer each probe (comparison questions like ' $A_i < A_j$ ') as if

$$A[i] = i$$

in other words $A = (1, 2, 3, \dots, n)$

i.e. when algorithm asks: $A[i] < A[j]$?

answer $\begin{cases} \text{yes} & \text{if } i < j \text{ (i has 'lost' a comp.)} \\ \text{no} & \text{if } j < i \text{ (j has 'lost' a comp.)} \end{cases}$

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Suppose algorithm halts after fewer than $h(n) = n-1$ comparisons, giving output: $(A[k], k)$.

Let j be an integer $1 \leq j \leq n$ such that (1) $j \neq k$, and (2) j has not lost any comparisons.

Note such a j must exist since at most $n-2$ comparisons have been performed, and each comparison produces at most 1 new loser. So # of losers is at most $n-2$. Hence # of non-losers is at least 2.

Now adversary claims

$$A[j] = \begin{cases} i & \text{if } i \neq j \\ n+1 & \text{if } i = j \end{cases}$$

Indeed $A[k] = k$ is not maximum
in this array. $A[n] = n+1$
is maximum.

All answers are consistent with
this array. Thus no correct
algorithm can do fewer than
 $n-1$ comparisons.

so our best known algorithm
is the best!

Ex. Let $G = (V, E)$ be a graph with $|V| = n \geq 2$. Problem: determine whether G is connected.

we consider algorithms that ask questions of the form

"is u adj to v ?"

we call these adjacency questions, or edge probes.

Decision Tree L.B

verdicts = 2, (outcomes per probe) = 2

L.B. $\lceil \lg 2 \rceil = \lceil 1 \rceil = 1$.