

CSE 201 2-11-20

hw#4 #6d.

find algorithm that k -sorts
 $A[1 \dots n]$ in time

$$T(n) \sim n \log\left(\frac{n}{k}\right)$$

i.e. $T(n) = n \log\left(\frac{n}{k}\right) + o(n \log n)$

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continue... Dynamic Programming.

Recall: - for - $0 \leq k \leq n$

$$\binom{n}{k} = \begin{cases} 1 & k=0 \text{ or } k=n \\ \binom{n-1}{k-1} + \binom{n-1}{k} & 0 < k < n \end{cases}$$

Proof.

let S be a set with $|S| = n$.

let $x \in S$ be arbitrary. so $|S - \{x\}| = n-1$.

let k satisfy $0 < k < n$. The

k -subsets of S fall into

2 classes. They are

- (1) those that contain x ,
and
(2) those that don't contain x .

To form a k -subset of S of type (1): Pick any $(k-1)$ elements of $S - \{x\}$, to that set, add x .

$$\# \text{ ways to do} = \binom{n-1}{k-1}$$

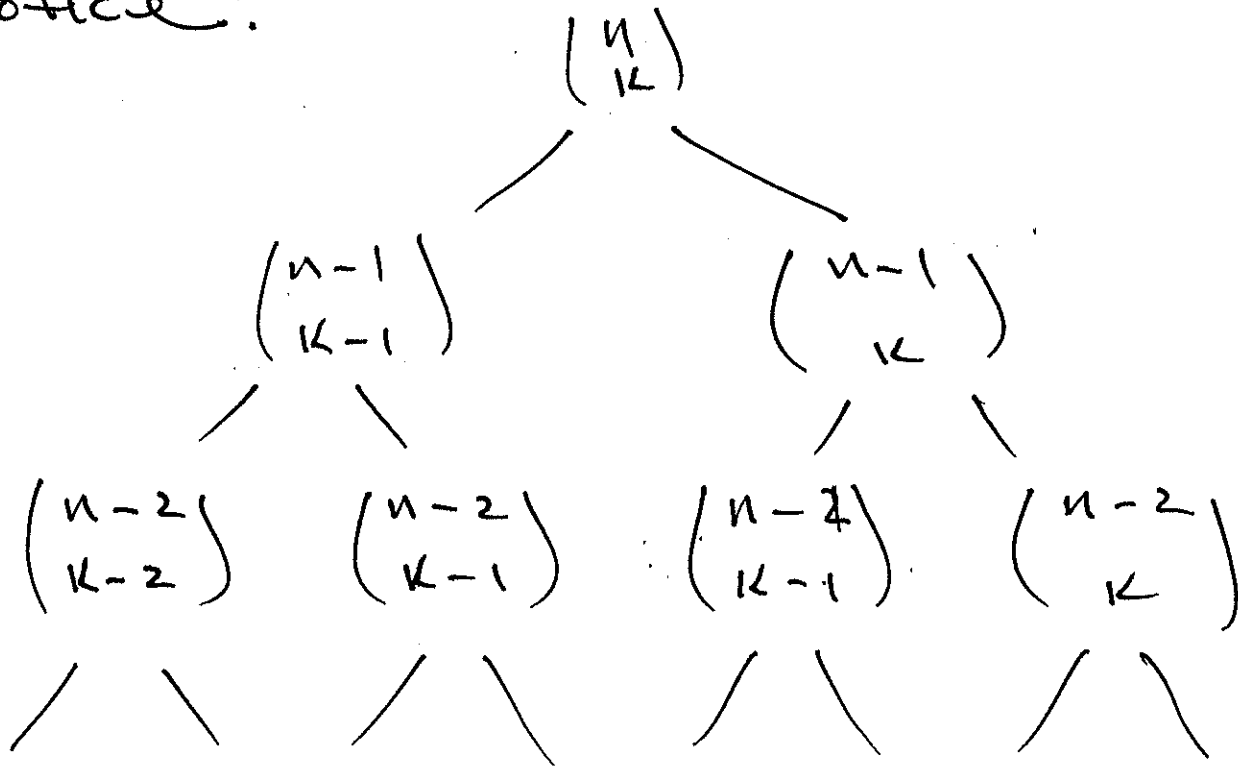
to form a k -subset of S of type (2): Pick any k elements from $S - \{x\}$.

$$\# \text{ ways to do} = \binom{n-1}{k}$$

Thus

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

Notice:



$$\text{Runtime} = \binom{n}{k}$$

Recall: if $n = 2k$

$$\binom{n}{k} = \binom{2k}{k} = \Theta\left(\frac{4^k}{\sqrt{k}}\right)$$

• Recursive solution: Memorization

Pass a table as 1st argument,
check if each subinstance
has already been computed.

• Iterative solution: Dynamic
Programming

See $\text{DynBinCoef}(n, k)$ on
p. 2 of handout.

$$\text{Runtime} = \mathcal{O}(nk)$$

usually Dynamic Programming is used to solve optimization Problems.

Problem: coin changing.

Given unlimited supply of coins in denominations $\{d_1, d_2, \dots, d_n\}$, and given an amount N of units to be disbursed, determine how to pay N using least # of coins.

Actually 2 problems

- find least # of coins needed to pay N units

(value of an opt. solution)

- find which (i.e. how many coins in each denomination) are necessary to achieve min. # of coins

(an optimal solution)

Define 2-dimensional table

$$C[1 \dots n; 0 \dots N]$$

where $(1 \leq i \leq n, 0 \leq j \leq N)$

$C[i, j] =$ least # of coins
necessary to pay
 j units using only
coins from $\{d_1, \dots, d_i\}$.

Goal: $C[n, N]$

we have 2 choices for

$C[i, j]$:

(1) use no coin of denomination d_i . In this case, min. # coins is $C[i-1, i]$

(2) use at least one coin of denomination d_i . Then min # of coins is

$$1 + C[i, i - d_i]$$

Thus

$$C[i, i] = \min(C[i-1, i], 1 + C[i, i - d_i])$$

Note: If either $i=1$ or $j < d_i$, then one or more of cells we need are out-of-bounds.

Define:

$$C[i, j] = +\infty$$

if either $i < 1$ or $j < 0$

Note: $C[i, 0] = 0$ for $1 \leq i \leq n$

Ex. $n=4$, $d = \begin{pmatrix} 1 & 3 & 5 & 6 \end{pmatrix}$, $N=8$

$\begin{matrix} " & " & " & " \\ d_1 & d_2 & d_3 & d_4 \end{matrix}$

		0	1	2	3	4	5	6	7	8
1	1	0	1	2	3	4	5	6	7	8
2	5	②	1	2	①	2	3	2	3	4
3	5	0	1	2	①	2	1	2	3	②
4	6	0	1	2	1	2	1	1	2	②

find optimal solution itself

Pay:	1	coin of val.	3
	1	-----	5

Exercise

- write Pseudo-code for the algorithm that fills the table. (p.4 of handout.)
- modify algorithm to deal with situation where some coin may run out. (hard)
- write a recursive algorithm that backtracks through the filled table to find optimal coin disbursement.
- modify recursive backtrack algorithm to print all optimal solutions (also hard)

Problem Discrete Knapsack

A thief wishes to steal n objects labeled $1, \dots, n$.

Let

$v_i = \text{value of obj } i$

$w_i = \text{weight of obj } i$

for $1 \leq i \leq n$. Thief has

a knapsack with capacity W .

Goal: steal max. poss. value of goods, not exceeding weight W .

Define bitstring

$$x = (x_1, x_2, x_3, \dots, x_n)$$

where

$$x_i = \begin{cases} 1 & \text{if obj } i \text{ is stolen} \\ 0 & \text{" " " " not stolen} \end{cases}$$

Problem is to find $x \in \{0, 1\}^n$, so
as to

$$\text{maximize: } \sum_{i=1}^n x_i v_i$$

$$\text{subject to constraint: } \sum_{i=1}^n x_i w_i \leq W$$