

CSE 101 3-10-26

11

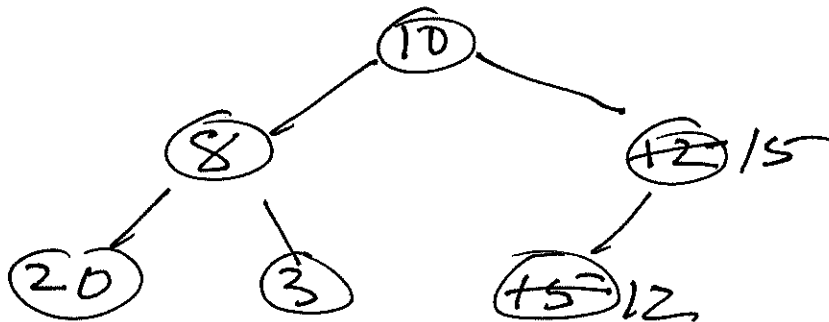
Pa8: ext 2 days (last)

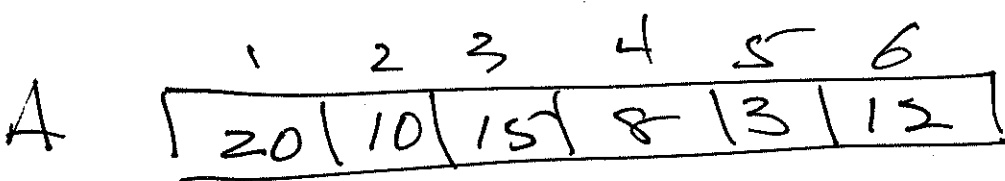
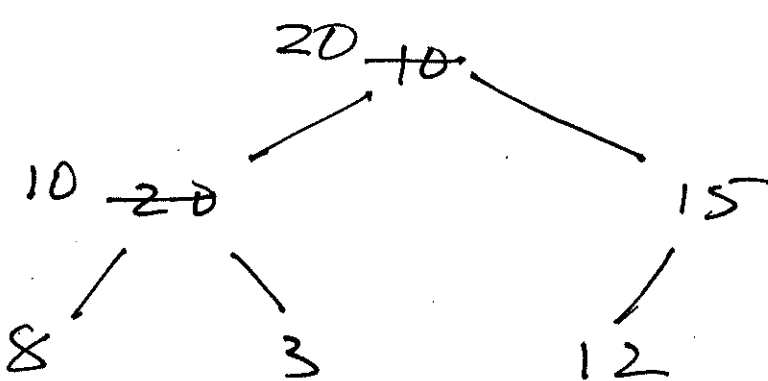
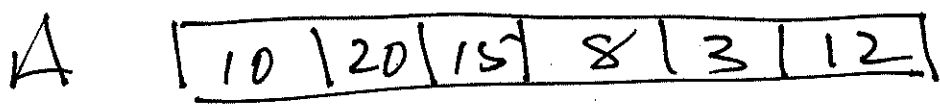
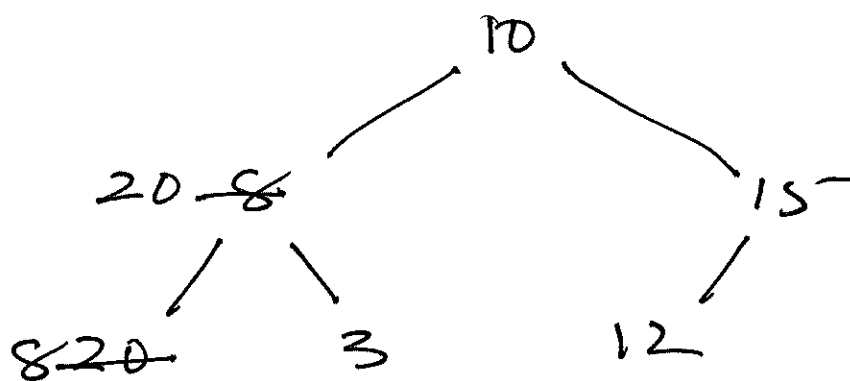
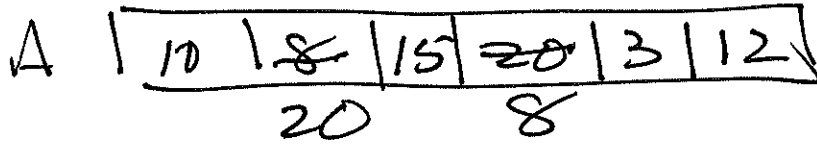
6.4 Heapsort

Ex. $A = (10, 8, 12, 20, 3, 15)$

First: BuildHeap:

1	2	3	4	5	6
10	8	12	20	3	15
15			12		

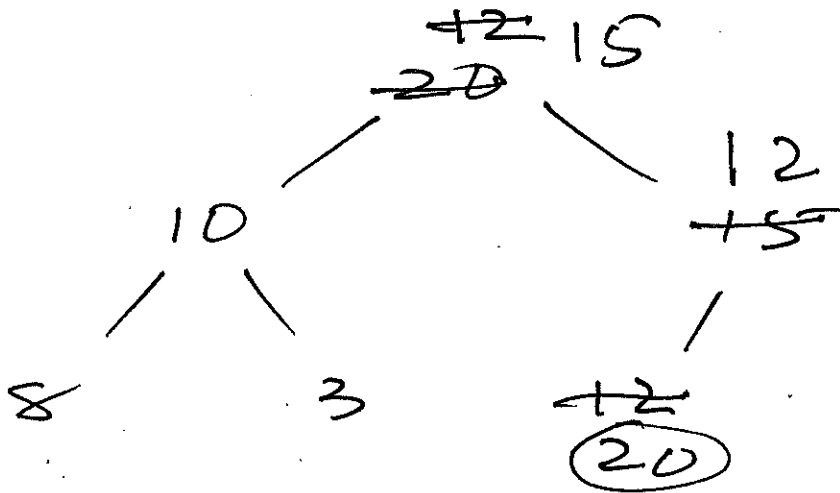




Rest of the array:

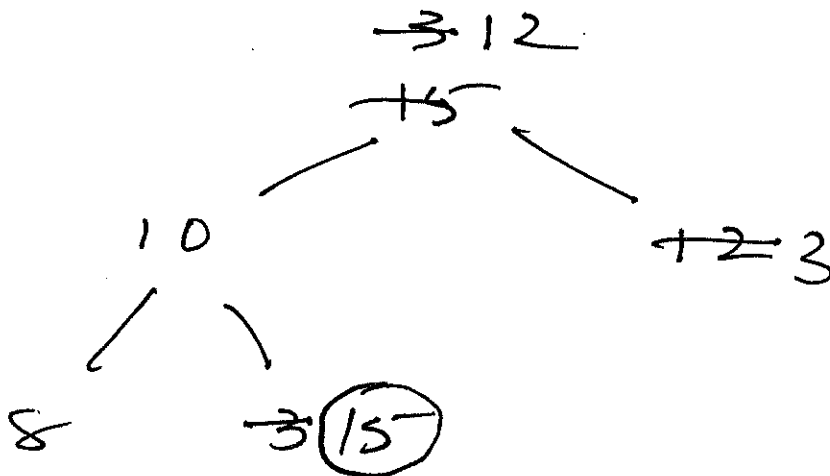
A

20	10	15	8	3	12
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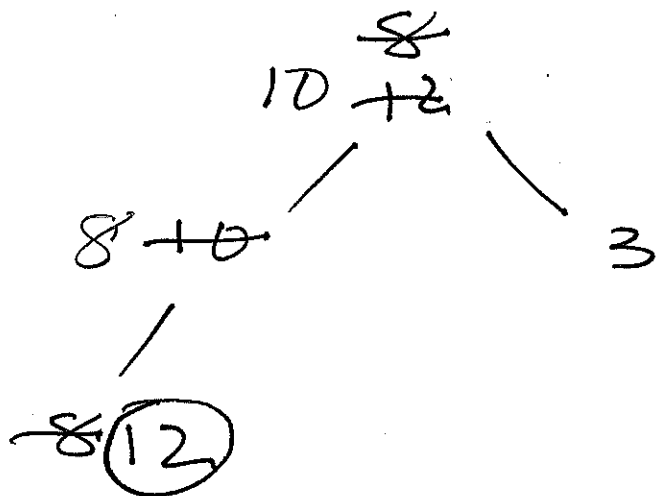
A

15	10	12	8	3	20
3				15	



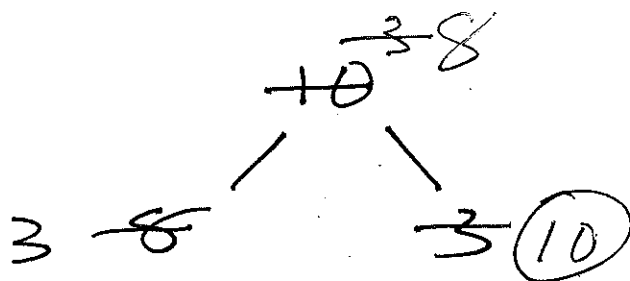
A

12	10	3	8	15	20
8			12		



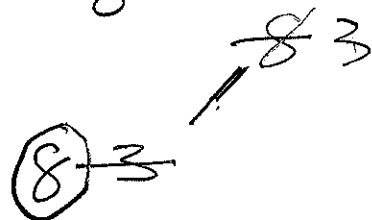
A

10	8	3	12	15	20
3		10			



A

8	3	10	12	15	20
3	8				



A

3	8	10	12	15	20
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Runtime! $\Theta(n \log n)$

PQ OPS

HeapMax(): $\Theta(1)$

HeapDeleteMax(): $\Theta(\log n)$

HeapExtractMax(): $\Theta(\log n)$

HeapIncreaseKey(): $\Theta(\log n)$

HeapInsert(): $\Theta(\log n)$

24.1-24.4 weighted g-raphs

Defn

- A weighted g-aph $G = (V, E, w)$ is a graph (V, E) and a function

$$w: E \rightarrow \mathbb{R}$$

- let P be an x - y Path in G

$$P: x = v_0, v_1, \dots, v_k = y$$

Then the weight of P is

$$w(P) = \sum_{i=0}^{k-1} w(v_i, v_{i+1})$$

□

- let $x, y \in V(G)$. The shortest path weight $\delta(x, y)$ is

$$\delta(x, y) = \begin{cases} \min\{w(P) \mid P \text{ is an } x-y \text{ Path}\} & \text{if } y \text{ is reachable from } x \\ \infty & \text{otherwise} \end{cases}$$

- a Shortest $x-y$ Path P is an $x-y$ Path P such that $w(P) = \delta(x, y)$.

• SSSP Problem

Given a weighted Graph G ,
and a source $s \in V(G)$

(a) determine $\delta(s, x)$ for
all $x \in V(G)$

(b) For those $x \in V(G)$ for
which $\delta(s, x) < \infty$, also
determine a shortest
 $s-x$ Path P .

Algorithms

- Dijkstra
- Bellman-Ford

Both algorithms actually find min. weight walks.

Problem: negative weight cycles reachable from source s .