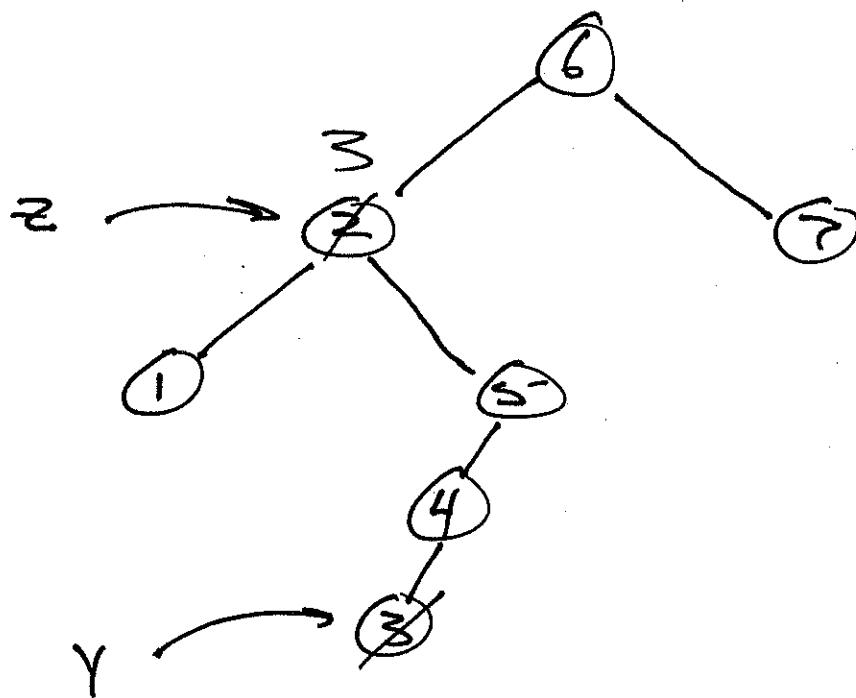


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11

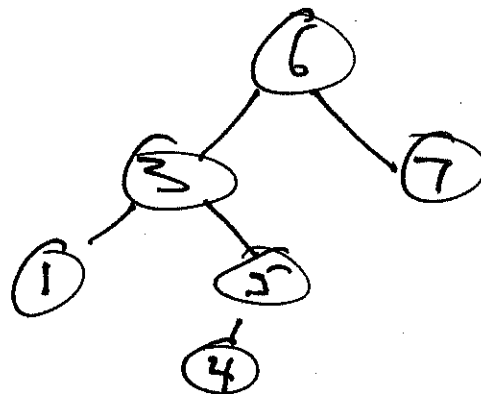
Part: ext 1 day

Delete: case 3: z has 2 children



Successor
of z

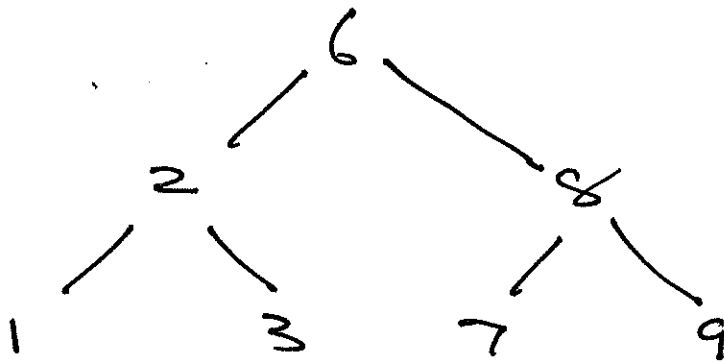
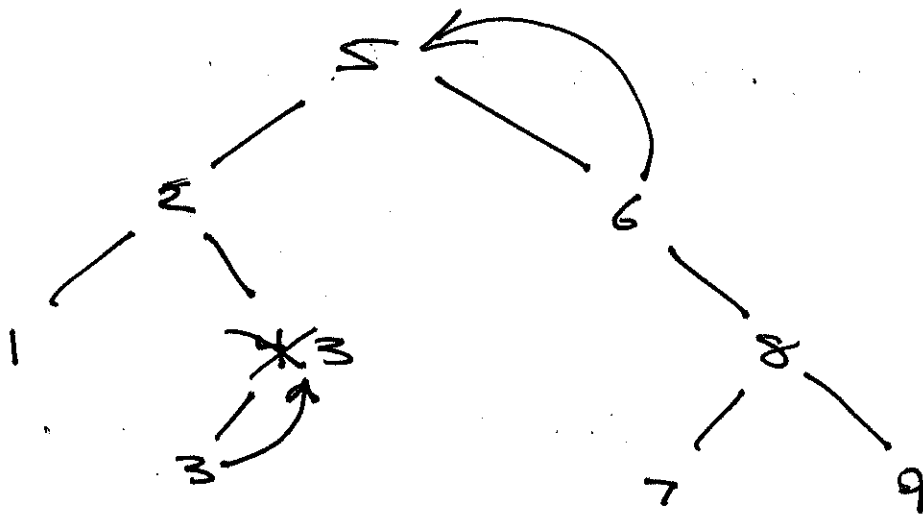
Result of
delete(2) →



Ex. Insert into an empty tree

Keys: 5, 2, 6, 4, 3, 8, 7, 1, 9

then delete keys: 4, 5



Part

analogy with list ADT : forward
and backward iterations

list

Dictionary

moveFront()

begin()

moveBack()

end()

get()

{ currentKey()
currentVal()

moveNext()

next()

movePrev()

prev()

To iterate over a Dictionary (forward)

D.begin()

while (D.hasCurrent()) {

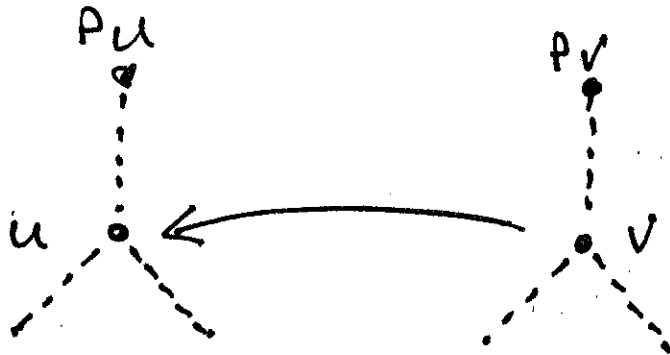
 // use currentKey() or currentVal()

 next();

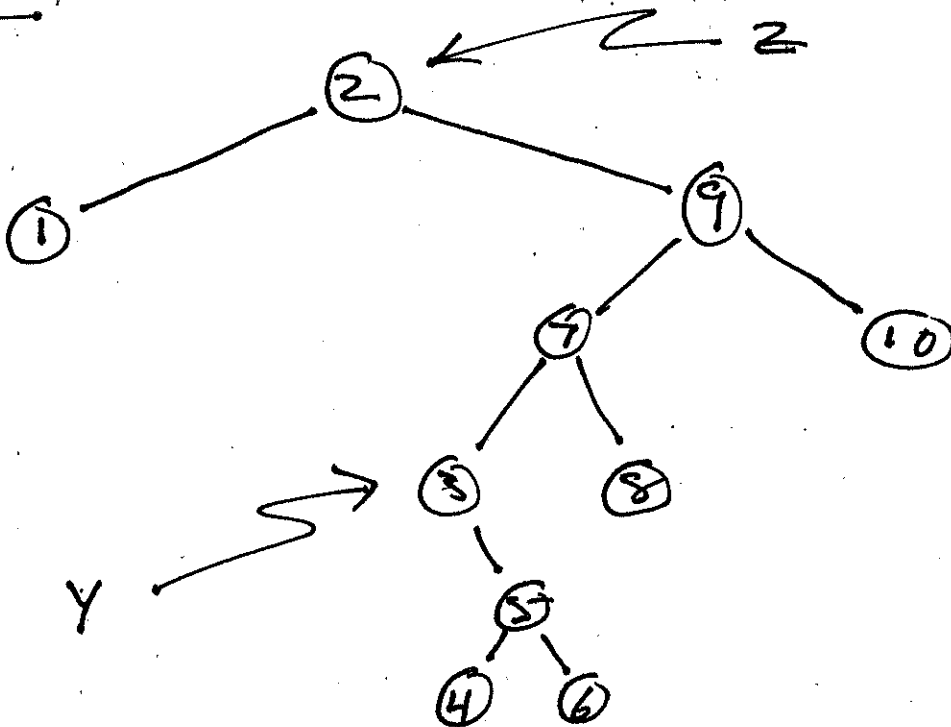
}

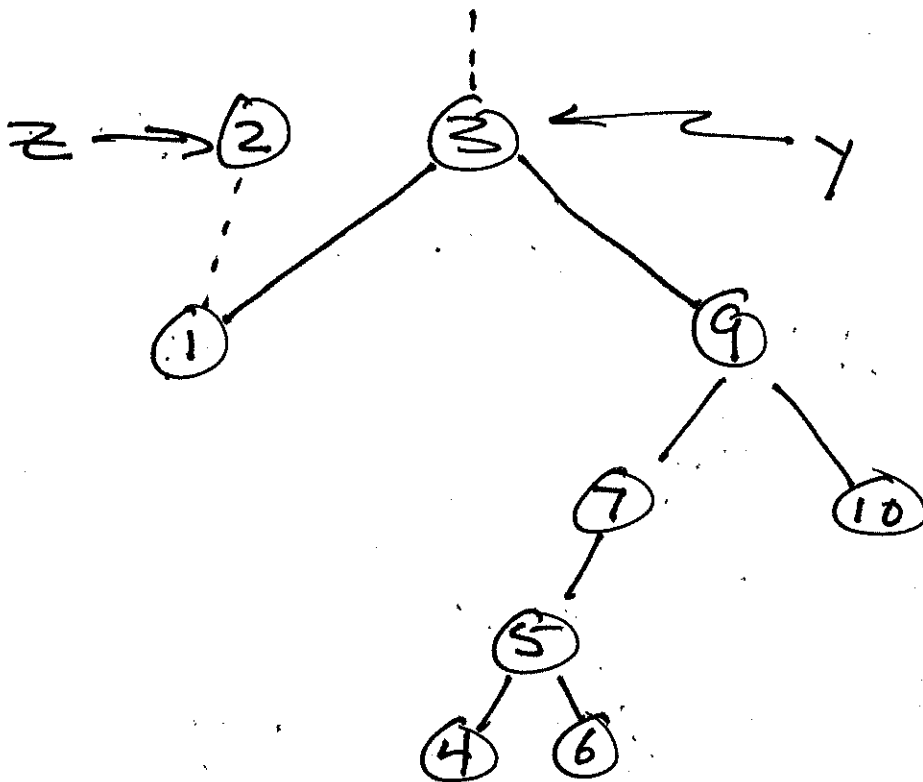
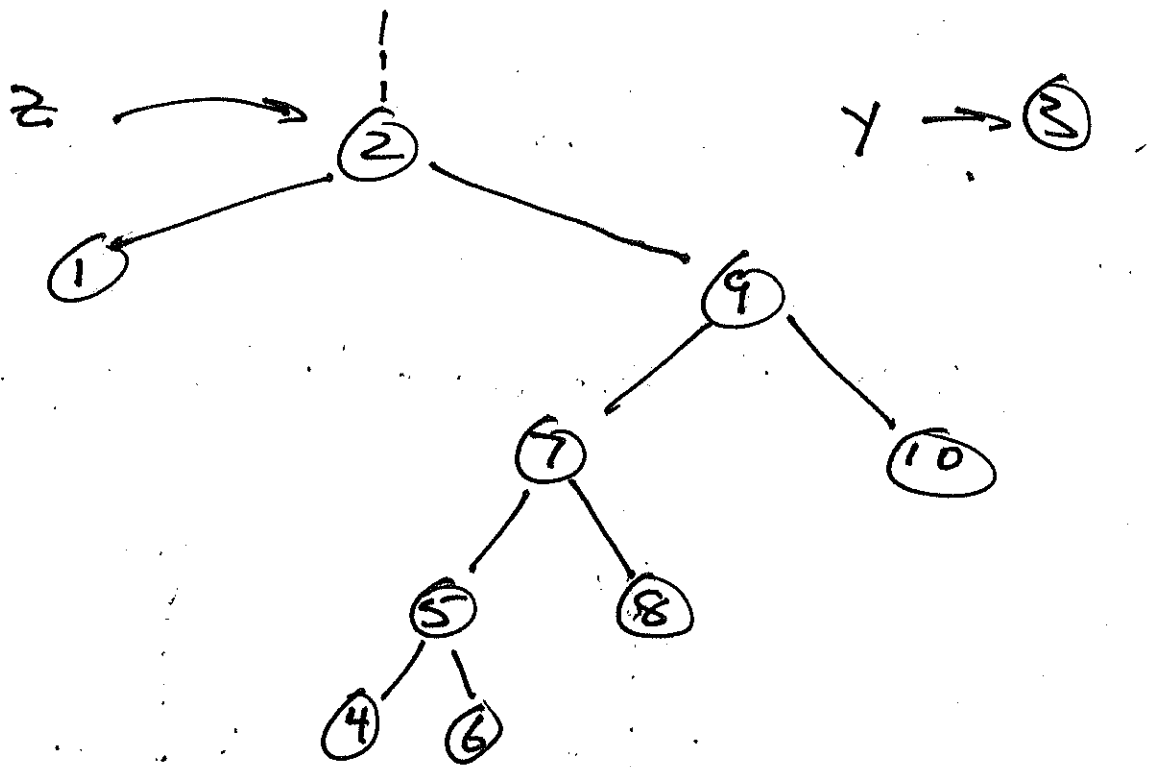
Pseudo-code for Delete()

helper: Transplant(T, u, v)



Case 3:





what if you must insert
keys in some specific order?

Red-Black Trees (RBT)

(chapter 13)

A RBT is a BST that
also satisfies the RBT
Properties.

Convention

The leaves in a RBT are
considered to be the nil children
of key-bearing nodes.

RBT Properties:

LT

1. each node has a color!
red or black.
2. root is black
3. each leaf (i.e. nil child) is black.
4. every red node has $\geq$ black children (one or both could be nil.)
5. for any node x , every descending path from x to a leaf has the same # of black nodes.

Defn

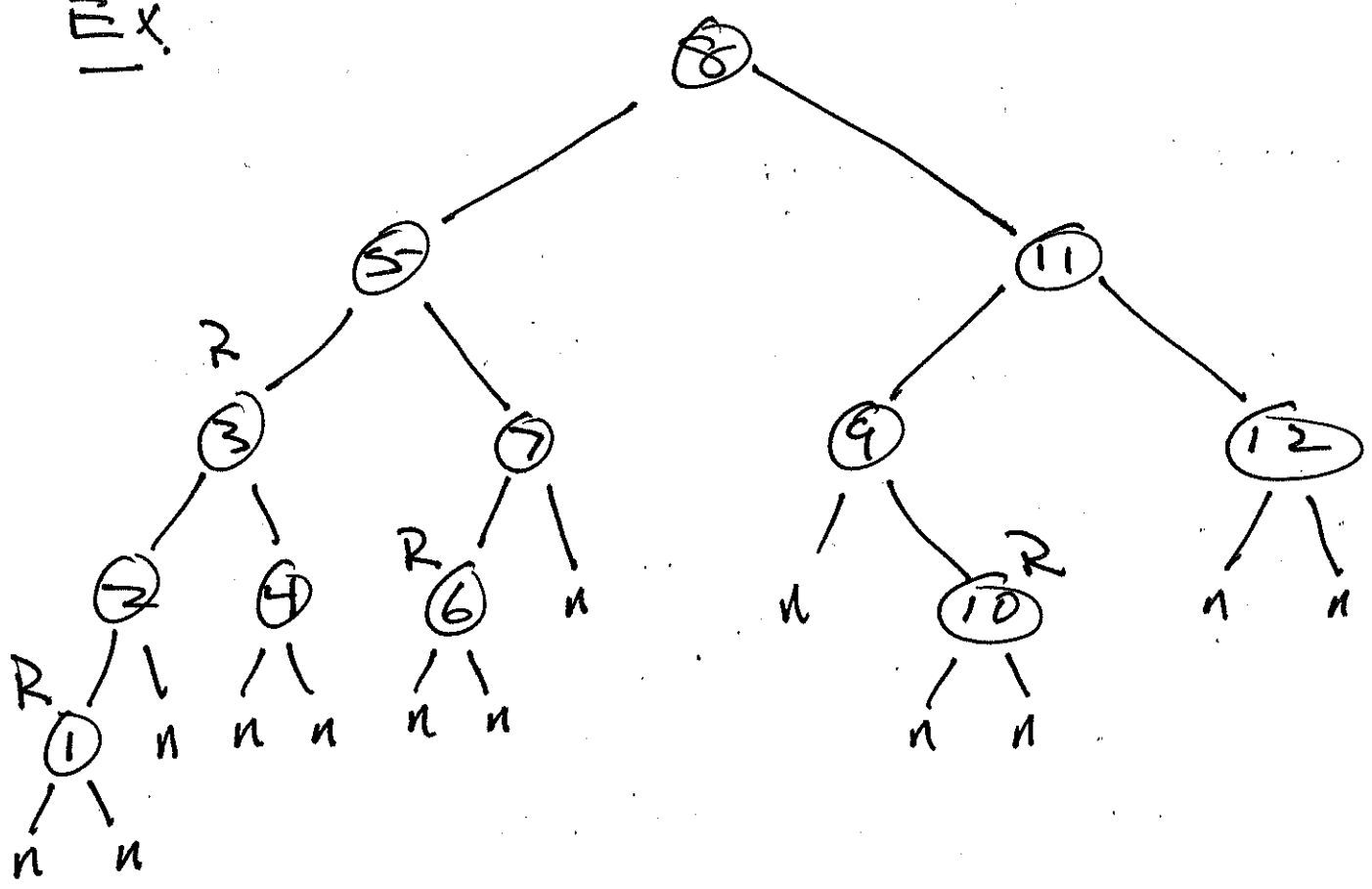
The black height of a node x ,

denoted $bh(x)$, is the # of black nodes in any desc. path to a leaf (not counting x).

note: this is well defined

By RBT Prop. (5).

Ex.



nodes

8

5, 11, 3

1, 2, 4, 6, 7, 9, 10, 12

nil leaves

black height

3

2

1

0

par: still

(10)

what does nil look like?

nil:

Par.	
key	val
left	right

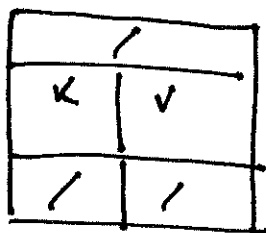
suggestion:

set key = "1000"

↑ null character.
could use any comb.
of non-printable chars.

set val = ??

what about Parent, left, right?



or

