

CSE 101-01

5-31-22

1

• SETs : closer sun. 11:59 pm

incentive: if response rate $\geq 85\%$,
then will add 0.5% to all scores.

• final exam:

101-01 : Wed June 8, 12-2 PM

Priority Queues (max)

implemented as (max) heap

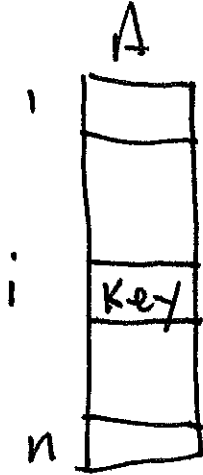
• $\text{HeapInsert}(A, k)$

cost : $\Theta(\log n)$

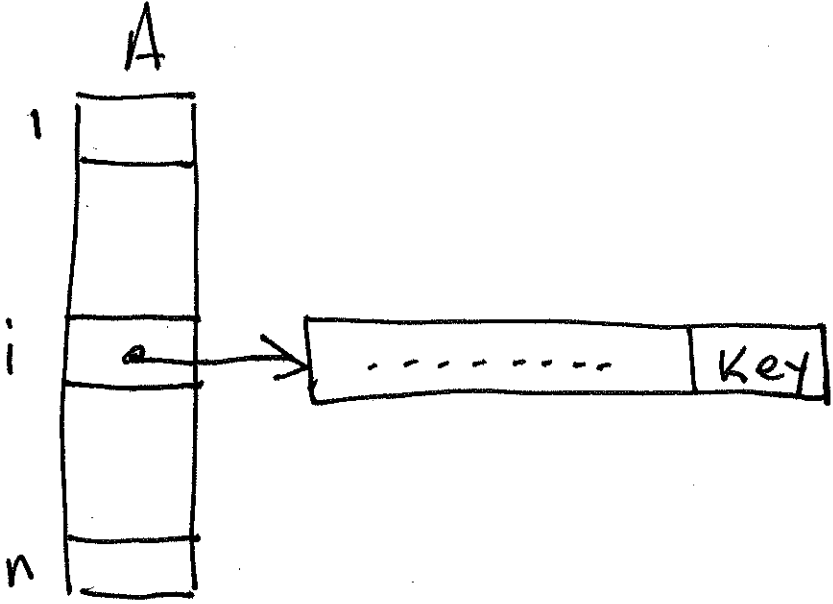
Exercise

re-write all algorithms (heap/P.Q.)
for min heap/min P.Q.

our Picture:



general Picture:



Exercise: re-write everything in general
Picture.

SSSP in Weighted graph (ch. 24)

Defn

A weighted Graph (directed or undirected)
is a Graph $G = (V, E)$ with a weight
function $w : E \rightarrow \mathbb{R}$.

Defn

if P is a ^{$u \rightarrow v$} path in G :

$$P : u = x_0, x_1, x_2, \dots, x_k = v$$

then the weight of P , $w(P)$ is

$$w(P) = \sum_{i=1}^k w(x_{i-1}, x_i)$$

Defn

Shortest Path weight from u to v is

$$\delta(u, v) = \begin{cases} \text{weight of a min weight } u-v \text{ path} \\ \text{if } v \text{ reachable from } u. \\ \infty \text{ otherwise} \end{cases}$$

A Shortest $u-v$ Path is a

$u-v$ Path P st. $w(P) = \delta(u, v)$.

SSSP Problem:

Given a weighted graph $G = (V, E, w)$ and a source vertex $s \in V$, find $\delta(s, x)$ for all $x \in V$. Also, if $\delta(s, x) < \infty$, determine a shortest $s-x$ Path.

Assume G is a digraph.

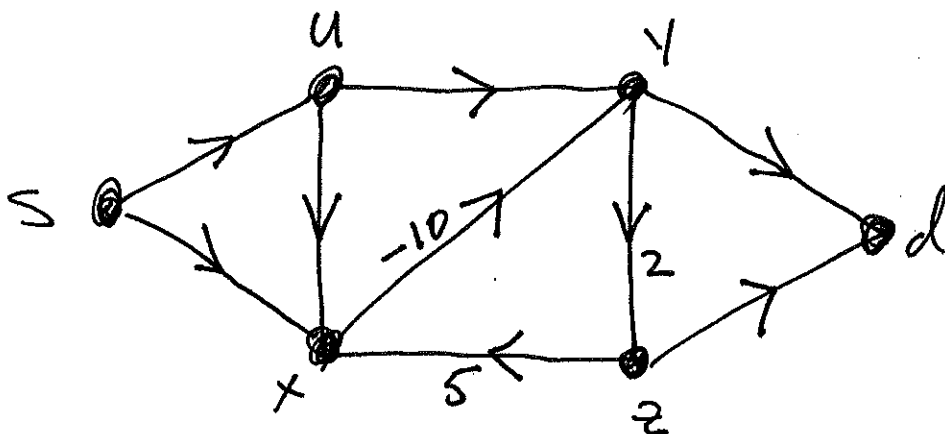
LS

2 Algorithms

- Dijkstra
- Bellman-Ford

Both algorithms actually find shortest walks. Problem occurs when there are negative weight cycles, reachable from source.

Ex.



$$w(x, y, z, x) = -3$$

Common Infrastructure:

$P[x]$: Parent, encodes a shortest
Path tree

$d[x]$: estimate $d(s, x)$

Predecessor subgraph: $G_p = (V_p, E_p)$

$$V_p = \{x \in V \mid P[x] \neq \text{nil}\} \cup \{s\}$$

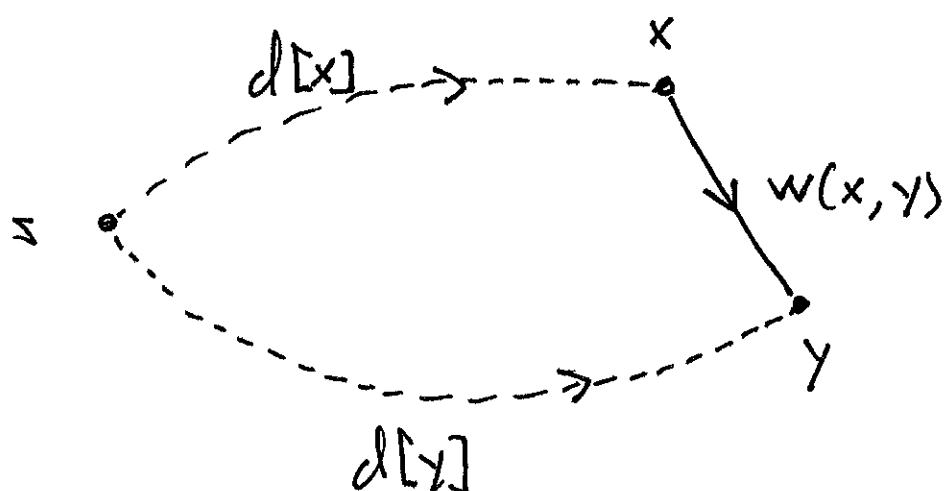
$$E_p = \{(P[x], x) \mid P[x] \neq \text{nil}\}$$

use $\text{PrintPath}(G, s, x)$ to find
shortest Paths.

two functions

Initialize(G, s)

Relax(x, y) Pre: $y \in \text{adj}[x]$



note

- Relax(x, y) changes attributes of y only
- after Relax(x, y)

$$d[y] \leq d[x] + w(x, y)$$

is true

Lemma 1

Let $x \in V$ and suppose after

$\text{Initialize}(G, s)$

is called, some sequence of calls to $\text{Relax}(\cdot, \cdot)$ results in $d[x]$ being finite. Then G contains an $s-x$ path of weight $d[x]$.

Lemma 2

After $\text{Initialize}(G, s)$, the inequality

$$l(s, x) \leq d[x]$$

is maintained over any relaxation sequence.

lemma 3 (Path Relaxation Property)

II

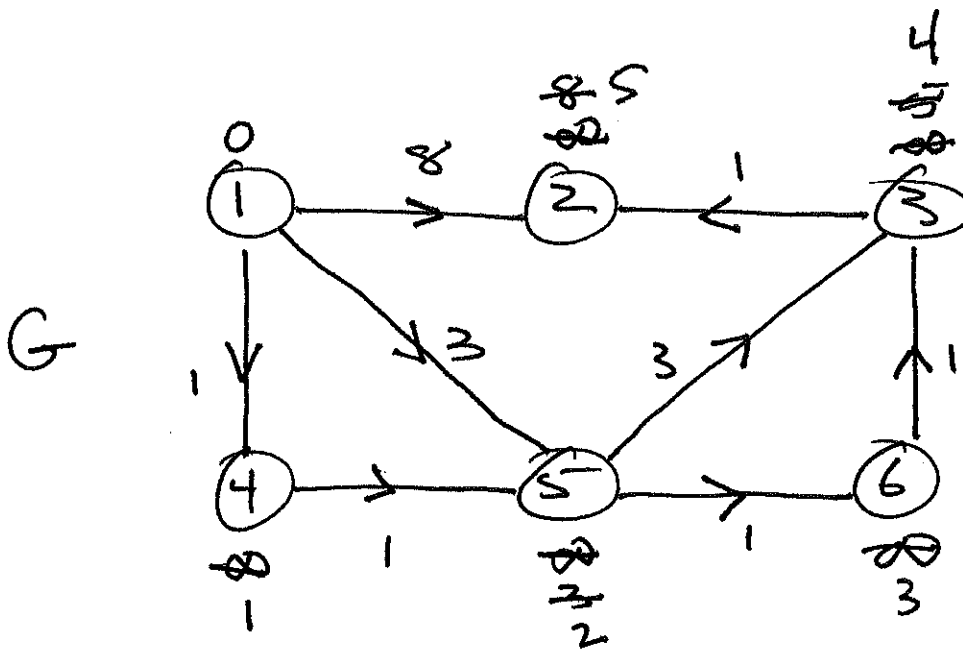
$$P: S = x_0, x_1, x_2, x_3, \dots, x_k$$

is a shortest $S-x_k$ Path, and the edges of P are relaxed in order

$$(x_0, x_1), (x_1, x_2), (x_2, x_3), \dots, (x_{k-1}, x_k)$$

then $d[x_k] = \delta(s, x_k)$. Also, this is true regardless of any other relaxations that occur, even if interspersed with those above.

Ex. Dijkstra($G, 1$) $s=1$



PQ: $\times$ $\neq$ $\neq$ $\neq$ $\neq$ $\neq$

d : 0 $\neq$ 5 1 3 3

5 4 2