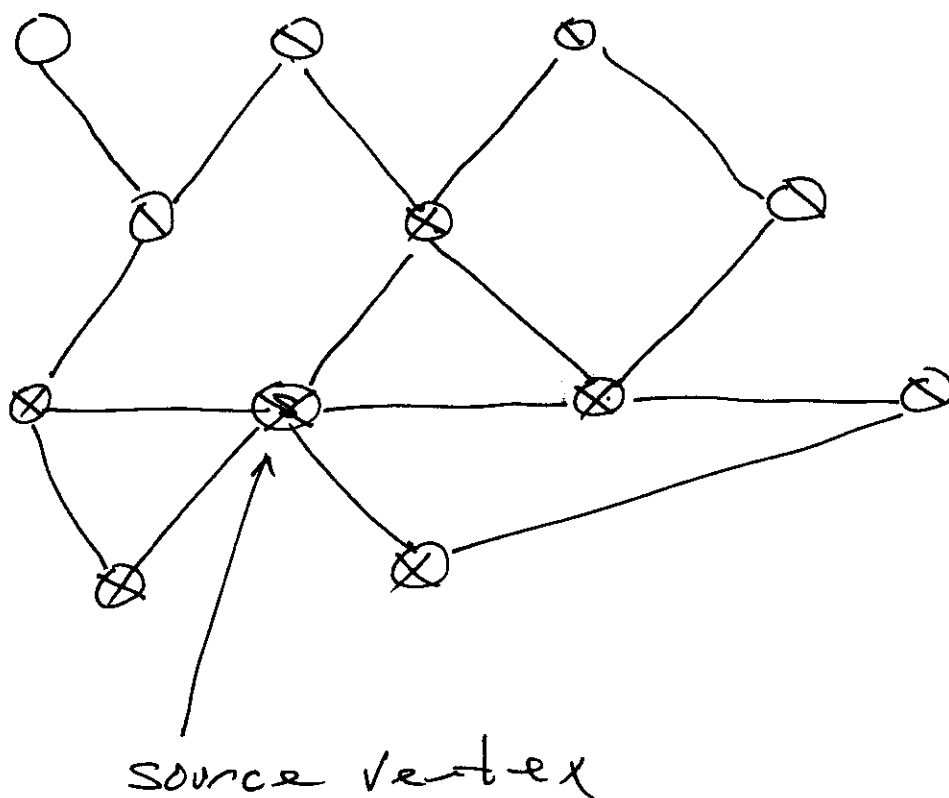


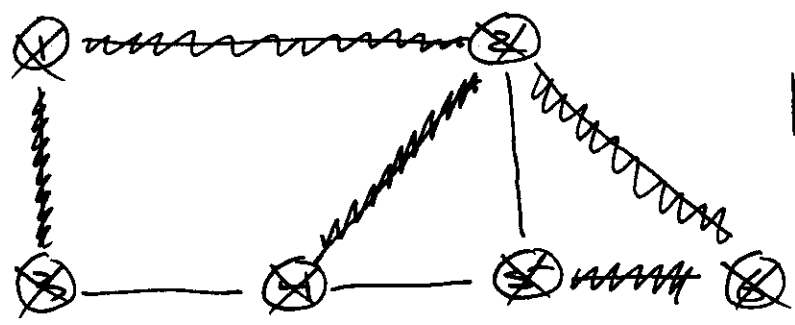
- quiz Today
- Pa2 2 more days, last ext.
- Pa3 posted.

BFS - examples

Boundary between discovered $\frac{1}{2}$ undiscovered vertices is expanded uniformly across frontier.



Ex.

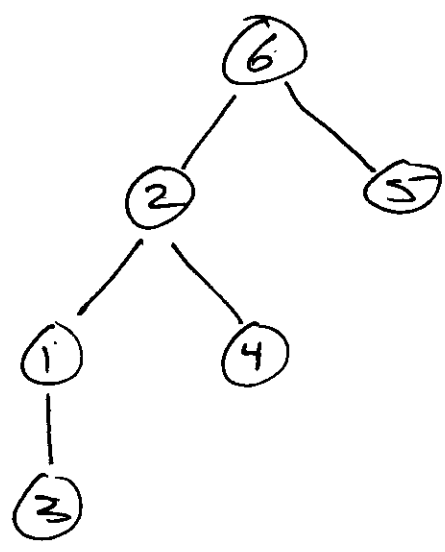


$S = 6$

	adj	color	d	P
1	2 3	b	2	2
2	1 4 5 6	b	1	6
3	1 4	b	3	1
4	2 3 5	b	2	2
5	2 4 6	b	1	6
6	2 5	b	0	n

Q: $6 \neq 5 \neq 4 \neq 3$

Tree

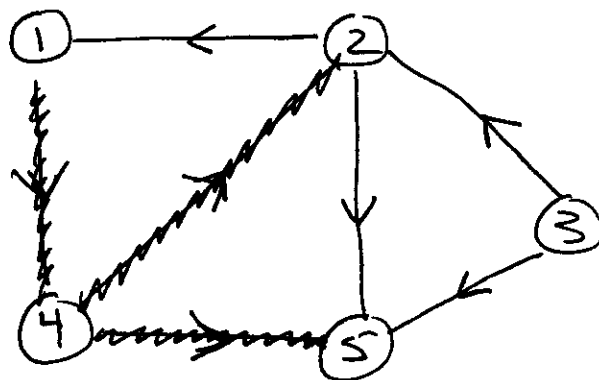


dist

- 0
- 1
- 2
- 3

Ex

3

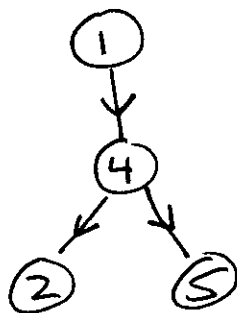


$$S = 1$$

	adj	color	d	p
<u>1</u>	<u>4</u>	g b	0	n
<u>2</u>	<u>1</u> <u>5</u>	g b	2	4
3	2 5	w	∞	n
<u>4</u>	<u>2</u> <u>5</u>	g b	1	1
<u>5</u>		g b	2	4

Q: $x \neq y$

BFS Tree:

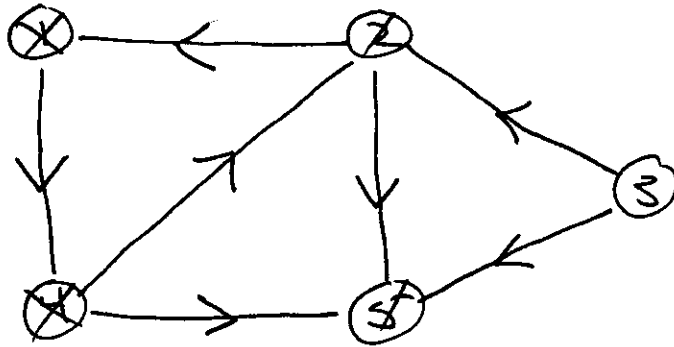


dist
0

1

2

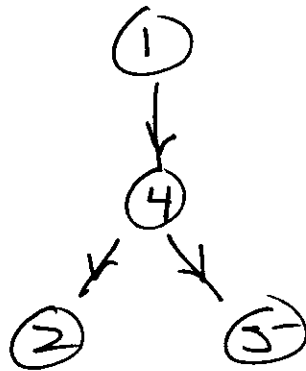
same example



$S = 1$

Q: X Y Z S

Tree



Defn

The Predecessor sub-graph (or BFS tree) is $T = (V_P, E_P)$ where

$$V_P = \{x \in V(G) \mid P[x] \neq \text{nil}\} \cup \{s\}$$

$$E_P = \{ \underbrace{(P[x], x)}_{\text{ordered pair in digraph case}} \in E(G) \mid P[x] \neq \text{nil} \}$$

• ordered pair in digraph case

• unordered pair $\{P[x], x\}$ in graph case.

note: The Pred. Subgraph must be a tree since: (1) it must be acyclic since vertices are added to Q at most once, so no 'cycles' of discovery;

and (2) $|V_P| = |E_P| + 1$, i.e. $|E_P| = |V_P| - 1$.

It follows from tree-ness then that

$T = (V_P, E_P)$ is a tree.

Thm

For any $x \in V_P$, the unique $s-x$ Path in T is a shortest $s-x$ Path in G . (Thm 22.5 in CLRS.)

To find shortest Paths from $P[L]$,
use

PrintPath(G, s, x) Pre: BFS(G, s) has run.

1. if $x == s$
2. Print(s)
3. else if $P[x] == \text{nil}$
4. Print(x , 'not reachable from', s)
5. else
6. PrintPath($G, s, P[x]$)
7. Print(x)