

Economics 217 - Nonparametric Econometrics

- Topics covered in this lecture
 - Introduction to the nonparametric model
 - The role of bandwidth
 - Choice of smoothing function
 - R commands for nonparametric models
- Much of these notes are inspired by Prof. Bruce Hansen's PhD Econometrics Text.

Linear models to non-parametric models

- What is a non-parametric model?
 - A model that does not assume a strong parametric form of the relationship between independent variables and dependent variables
 - Simple OLS adopts the assumption "linear in parameters". That is, a parametric function that is linear in things we estimate
 - Non-parametric models are occasionally called semi-parametric models, though these can refer to other techniques as well so we will use non-parametric.

- Recall that the linear model can be written as:

$$y_i = \mathbf{x}_i \boldsymbol{\beta} + u_i$$

- In general, the non-parametric model is written as:

$$y_i = s(x_{i1}, x_{i2}, \dots, x_{ip}) + u_i$$

- The key is choosing the particular form of $s()$, subject to a variety of practical constraints. What are the issues in choosing these functions?

Top-level issues with non-parametric models

- **Issue #1: Functional Form**

- Ultimately, we *must* choose a form for $s(x_{i1}, x_{i2}, \dots, x_{ip})$. And, there are an infinite number of choices that we have.

- For example, we could simplify:

$$y_i = s(x_{i1}, x_{i2}, \dots, x_{ip}) + u_i$$

as

$$y_i = s_1(x_{i1}) + s_2(x_{i2}) + \dots + s_p(x_{ip}) + u_i$$

- And still, even under the last form, we'd have to assume something about $s_k()$. But why didn't we use:

$$y_i = s_1(x_{i1}, x_{i2}) + s_3(x_{i3}) + \dots + s_p(x_{ip}) + u_i$$

- The choices are (literally) endless.

Top-level issues with non-parametric models

- One option available to the researcher is to choose a parametric function that is ridiculously rich and flexible.

- For example, let's consider the univariate non-parametric model

$$y_i = s(x_i) + u_i$$

- Again, there are a lot of choices for $s(\cdot)$. One (parametric) choice is the following:

$$\begin{aligned} y_i &= \beta_0 + \beta_1 x_i + \beta_2 x_i^2 + \beta_3 x_i^3 + \beta_4 x_i^4 \\ &+ \beta_5 x_i^5 + \beta_6 x_i^6 + \beta_7 \log(x_i) + \beta_8 \cos(x_i) + u_i \end{aligned}$$

- Positives for this specification:

- Can estimate with OLS, get standard errors easily, generate predictions

- Negatives for this specification:

- Good luck interpreting any coefficients.
- Functional form is arbitrary.

- We will return to these types of models after we discuss the most basic non-parametric estimation procedures.

Top-level issues with non-parametric models

- A common, very simple and intuitive alternative to a flexible functional form is called "binned estimation".
- Intuitively, we break-up the data into bins, and find the best fit within these bins. Then we aggregate the results and produce a plot describing the relationship between y and x .
 - A popular technique in data science, "k-nearest neighbors", is an extended version of "binned" estimation.

- Formally, this is accomplished through the following equation

$$\widehat{s}(x) = \frac{\sum_i^n \mathbf{1}(|x_i - x| < h) y_i}{\sum_i^n \mathbf{1}(|x_i - x| < h)}$$

- In this equations, we have:
 - $\widehat{s}(x)$ The estimate form $s()$ at x
 - h : The bandwidth - the region of x 's over which we estimate $s()$ at x
- In this binned approach, at a given x , we take values no more than h above or below x to estimate $\widehat{s}(x)$

Top-level issues with non-parametric models

- This approach can be re-written as a function of a general weighting function.

$$\begin{aligned}\widehat{s}(x) &= \frac{\sum_i^n \mathbf{1}(|x_i - x| < h) y_i}{\sum_i^n \mathbf{1}(|x_i - x| < h)} \\ &= \sum_i^n \frac{\mathbf{1}(|x_i - x| < h)}{\underbrace{\sum_j^n \mathbf{1}(|x_j - x| < h)}_{w_i(x)}} y_i \\ &= \sum_i^n w_i(x) y_i\end{aligned}$$

- What is the primary issue with estimating this function?
- **Issue #2: Weighting and Bandwidth**
 - Non-parametric estimates may depend heavily on choice of weighting function $w(x)$
- We will later examine the issues with the weighting function with a few R examples

Nadaraya-Watson Estimator

- Generally, binned-estimation is called either a "local-constant estimator" or the "Nadaraya-Watson" estimator.

$$\widehat{s}(x) = \sum_i^n w_i(x)y_i$$

- The choice of $w_i(x)$ is crucial. It is helpful to redefine the weighting function as a *Kernel Function*, $k(u)$, where

$$u = \frac{x_i - x}{h}$$

and $k(u)$ has the following properties:

$$\begin{aligned}k(u) &= k(-u) \\ 0 &\leq k(u) < \infty \\ \int_{-\infty}^{\infty} k(u)du &= 1 \\ \int_{-\infty}^{\infty} u^2 k(u)du &< \infty\end{aligned}$$

- That is, $k(u)$ is a bounded pdf and symmetric about zero, with finite variance.

Nadaraya-Watson Estimator

- Choice of $k(u)$ is crucial to any non-parametric study. There are three common choices:

- **Uniform (or "box"):**

Just as we've described above for the binned estimation

$$k(u) = \frac{1}{2} \mathbf{1}(|u| \leq 1)$$

- **Epanechnikov:**

Like uniform, but declining weights in u^2

$$k(u) = \frac{3}{4} (1 - u^2) \mathbf{1}(|u| \leq 1)$$

- **Gaussian:**

Weighted as a standard normal distribution

$$k(u) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{u^2}{2}\right)$$

R Examples: Nadaraya-Watson and Binned Estimation

- Basic Nadaraya-Watson estimation can be accomplished in R using the `ksmooth` command

- Syntax: `ksmooth(x,y, type, bandwidth)`

- `x`: the running variable
- `y`: the outcome variable
- `kernel`: type of smoothing ("box" or "normal")
- `bandwidth`: exactly as it sounds.

- Evaluate smooth relationship between age and labor force participation

```
plot(ksmooth(subd$age, subd$nilf, "box", bandwidth = 1), col = 1)
lines(ksmooth(subd$age, subd$nilf, "box", bandwidth = 10), col = 2)
lines(ksmooth(subd$age, subd$nilf, "box", bandwidth = 20), col = 3)
lines(ksmooth(subd$age, subd$nilf, "box", bandwidth = 40), col = 4)
```

- With the normal kernel instead of boxed

```
plot(ksmooth(subd$age, subd$nilf, "normal", bandwidth = 1), col = 1)
lines(ksmooth(subd$age, subd$nilf, "normal", bandwidth = 10), col = 2)
lines(ksmooth(subd$age, subd$nilf, "normal", bandwidth = 20), col = 3)
lines(ksmooth(subd$age, subd$nilf, "normal", bandwidth = 40), col = 4)
```

Locally linear regression

- A common alternative to Nadaraya-Watson (NW), though not necessarily better, is the locally linear regression (often called "loess" smoothing)
- Like NW, we produce an estimate for each x
- Unlike NW, we run a full linear regression rather than just estimate an intercept (though we still use an intercept)
- Formally, we solve the following for each x

$$\widehat{s}(x) = \widehat{\alpha}(x)$$

where

$$\{\widehat{\alpha}(x), \widehat{\beta}(x)\} = \underset{\alpha, \beta}{\operatorname{argmin}} \sum_i^n k\left(\frac{x_i - x}{h}\right) (y_i - \alpha - \beta(x_i - x))^2$$

- Then, after we do this, we plot $\widehat{s}(x)$
- When do you think that the Loess regression works better than NW?

R Examples: Loess Estimator

- Again, let's evaluate the relationship between age and labor force participation.
- The "loess" function is one way to execute local-linear estimation in R.
- "loess" allows for both first and second degree polynomial smoothing.

```
fit.lm<-lm(subd$nilf~subd$age)
fit.loess1<-loess(subd$nilf~subd$age, span=1, degree=1)
fit.loess2<-loess(subd$nilf~subd$age, span=1, degree=2)
```

- And now we plot it.

```
plot(subd$age, predict(fit.lm), type="l", lwd=2, ylim=c(0, 1))
lines(subd$age, predict(fit.loess1), col=1, lty=2)
lines(subd$age, predict(fit.loess2), col=4)
```

- Now let's evaluate the role of "span" which is the commands bandwidth control

```
fit.loess1<-loess(subd$nilf ~subd$age, span=1, degree=1)
fit.loess2<-loess(subd$nilf~subd$age, span=10, degree=1)
fit.loess3<-loess(subd$nilf~subd$age, span=.1, degree=1)
```

- Again, we plot:

```
plot(subd$age, predict(fit.lm), type="l", lwd=2, ylim=c(0, 1))
lines(subd$age, predict(fit.loess1), col=1, lty=2)
lines(subd$age, predict(fit.loess2), col=3)
lines(subd$age, predict(fit.loess3), col=4)
```

Optimal Bandwidth Selection

- How do we choose optimal bandwidth?
- The tradeoffs are fairly straightforward.
 - Large h : reduces variance but increases bias and oversmoothing
 - Small h : reduces bias but increases noise
- Need a technique to systematically balance these objectives.
- **Cross Validation** is the general technique that is used for choosing bandwidth
- **Leave-one-out** bandwidth selection is a type of cross-validation, the standard approach
 - The technique itself drops an observation, generates the model, and predicts the outcome for the dropped observation using the model.
 - We choose the bandwidth that minimizes any out-of-sample prediction errors.

Optimal Bandwidth Selection

- Cross-Validation procedure

- 1 Choose h

- 2 Estimate $\widehat{s}(x)$ without observation i . Label this estimate $\widehat{s}_{-i}(x, h)$

- 3 Calculate prediction error for i : $\tilde{e}_i = y_i - \widehat{s}_{-i}(x, h)$

- 4 Repeat for all i

- 5 Calculate $CV(h) = \sum_i^n \tilde{e}_i^2$

- 6 Repeat for all other h .

- Choose h that minimizes $CV(h)$

- This technique could obviously take a while. For example, with a dataset of 1000 observations and 100 choices of bandwidth, 100,000 regressions are run in total.

R: Optimal Bandwidth Selection

- To demonstrate leave-one-out, let's first create some fake data

```
x<-seq(-10,10,length=1000)
```

```
y<-sin(x)+rnorm(1000,0,1)
```

- Then, let's have a look at a few loess plots and talk about what we see.

```
fit.loess1<-loess(y~x, family="gaussian", span=1, degree=1)
```

```
fit.loess2<-loess(y~x, family="gaussian", span=.05, degree=1)
```

```
plot(x,predict(fit.loess1),type="l",lwd=2,ylim=c(-2,2))
```

```
lines(x,predict(fit.loess2),col=1,lty=2)
```

- For the leave-one-out estimator, let's create a fake data frame to use

```
small<-data.frame(y,x)
```

R: Optimal Bandwidth Selection

- Again, the basic process for leave-one-out is the following
 - For each h , iterate through each observation i
 - Drop i , estimate the model with the rest
 - Use model to predict i
 - Calculate squared error of prediction \Rightarrow save
 - Choose h that minimizes sum of squared residuals of the out of sample predictions

- Precisely:

```
for(h in 1:20){
  for(i in 1:nrow(small)){
    smalldrop<-small[i,]
    smallkeep<-small[-i,]
    fit<-loess(y~x,smallkeep, family="gaussian",span=(h/20), degree=1)
    dropfit<-predict(fit,smalldrop,se=FALSE)
    sqrerr<-(smalldrop$y-as.numeric(dropfit))^2
    if(i*h==1){results<-data.frame(h,i,sqrerr)}
    if(i*h>1){results<-rbind(results,data.frame(h,i,sqrerr))}
  }
}
```

- Use `tapply` (or some other function) to find the minimizing h

```
tapply(results$sqrerr,results$h,FUN=sum,na.rm=TRUE)
```

Series estimation

- Series estimation involves using a flexible polynomial to estimate an unknown function.
- Though earlier I mentioned that the choice of polynomial is arbitrary, there is a science behind it.
- **Stone-Weierstrass Theorem** (1885, 1937, 1948)
 - Any continuous function can be well approximated by a polynomial of a sufficiently high order.
- How do we choose such a function?
- Two main considerations:
 - Do we interact variables of interest?
 - What order polynomial should we use?

Series estimation

- Two techniques:
 - Approximation by **series**
 - Approximation by **spline**
- In the former, we essentially choose a flexible polynomial, including all powers of variables and cross-products of variables and their powers.
- Two defining features of approximation by series
 - p number of variables:
 - k order of the polynomial.
- A simple series regression, $p = 2$ and $k = 1$, is the following:

$$s(x) = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_{12} x_1 x_2$$

- Assuming $p = 2$ and $k = 2$ we get:

$$\begin{aligned} s(x) &= \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_{12} x_1 x_2 \\ &+ \beta_{11} x_1^2 + \beta_{22} x_2^2 + \beta_{122} x_1 x_2^2 + \beta_{112} x_1^2 x_2 + \beta_{1122} x_1^2 x_2^2 \end{aligned}$$

- Just by going from $k = 1$ to $k = 2$, dimension more than doubled

Series estimation

- In general, series estimation has a dimension $K = (1 + k)^p$
 - This can obviously get pretty big depending on the dataset and desire for a smooth fit
- There is also a downside to a polynomial fit of this type: **Runge's Phenomenon**
 - Polynomials can be very bad at interpolation.
 - In other words, they might do well predicting the actual data, but very poorly when generating out-of-sample predictions.
- To study this, let's plot the function

$$s(x) = \frac{1}{1 + x^2}$$

And try to estimate it with a polynomial.

R Example: Runge's phenomenon

- Try this with linear regression, and 10th order polynomial
- First, let's create some fake data

```
x<-seq(-10,10,by=1)
```

```
y<-1/(1+x^2)
```

```
x2<-x^2
```

```
x3<-x^3
```

```
x4<-x^4
```

```
x5<-x^5
```

```
x6<-x^6
```

```
x7<-x^7
```

```
x8<-x^8
```

```
x9<-x^9
```

```
x10<-x^10
```

- Then let's plot:

```
plot(y~x,ylim=c(-0.25,1))
```

```
lines(predict(lm(y~x))~x,col=1,lwd=2)
```

```
lines(predict(lm(y~x+x2))~x,col=2,lwd=2)
```

```
lines(predict(lm(y~x+x2+x3+x4+x5+x6+x7+x8+x9+x10))~x,col=3,lwd=2)
```

R Example: Runge's phenomenon

- Next, let's generate a new dataset, and evaluate out-of-sample predictions

```
xnew<-data.frame(x=seq(-5,5,by=0.01))
```

```
xnew$x2<-xnew$x^2
```

```
xnew$x3<-xnew$x^3
```

```
xnew$x4<-xnew$x^4
```

```
xnew$x5<-xnew$x^5
```

```
xnew$x6<-xnew$x^6
```

```
xnew$x7<-xnew$x^7
```

```
xnew$x8<-xnew$x^8
```

```
xnew$x9<-xnew$x^9
```

```
xnew$x10<-xnew$x^10
```

```
ynew<-1/(1+xnew$x^2)
```

- Then let's plot:

```
plot(ynew~xnew$x,ylim=c(-0.25,1),cex=0.25)
```

```
lines(predict(lm(y~x+x2+x3+x4+x5+x6+x7+x8+x9+x10),xnew)~xnew$x,col=4,lwd=2)
```

- The original fit was created using 11 data points evenly spaced between -5 and 5. How did we do away from these points?

Spline estimation

- Spline estimation is an alternative to series estimation which is also based on polynomials, but allows for the polynomial to "evolve" with the value of the dependent variable.
- To develop a spline model, suppose that $s(x)$ is univariate, and that $x \in (\underline{x}, \bar{x})$
- Further, suppose that we have chosen N "knots" $\{t_1, t_2, \dots, t_N\} \in (\underline{x}, \bar{x})$.
 - These knots split up the relevant range of x , and as you will see, are crucial to the estimation of spline functions.
- With these knots, a spline function is defined by the following:

$$s(x) = \sum_{j=0}^k \beta_j x^j + \sum_{z=1}^N \gamma_z (x - t_z)^k \mathbf{1}(x \geq t_z)$$

- Characteristics of the spline function
 - Continuous derivatives up to $k - 1$
 - In practice k is usually 3 to have continuous second derivatives.

Spline estimation

$$s(x) = \sum_{j=0}^k \beta_j x^j + \sum_{z=1}^N \gamma_z (x - t_z)^k \mathbf{1}(x \geq t_z)$$

- There are two critical parts to the spline function:
 - $\sum_{j=0}^k \beta_j x^j$ is the basic polynomial
 - $\sum_{z=1}^N \gamma_z (x - t_z)^k \mathbf{1}(x \geq t_z)$ at the maximum degree
- Critical issues moving forward is choosing t_z 's. Cross-validation is the technique that is typically used for this
- However, must choose either flexibility (location of t_z 's), or depth of changes to the polynomial (number of t_z 's).
 - If you limit yourself to very small number of t_z 's, can grid search over a few t_z 's.
 - If you want to possibly have a lot of flexibility in the spline, evenly space

R Example: Spline estimation

- Let's do another example with $s(x) = \frac{1}{1+x^2}$. We'll compare the 10th-order polynomial with a third-degree spline with four knots at -3, -1, 1, and 3.

- Since the data lie between -5 and 5, the knots are evenly spaced

- To construct the spline, let's first write out the equation:

$$s(x) = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + \gamma_1 (x - (-3))^3 \mathbf{1}(x \geq -3) + \gamma_2 (x - (-1))^3 \mathbf{1}(x \geq -1) + \gamma_3 (x - 1)^3 \mathbf{1}(x \geq 1) + \gamma_4 (x - 3)^3 \mathbf{1}(x \geq 3) + u$$

- To code in R, let's create the knots at the original and new data

```
k1<-ifelse(x>(-3), (x-(-3))^3, 0)
k2<-ifelse(x>(-1), (x-(-1))^3, 0)
k3<-ifelse(x>(1), (x-1)^3, 0)
k4<-ifelse(x>(3), (x-(3))^3, 0)
xnew$k1<-ifelse(xnew$x>(-3), (xnew$x-(-3))^3, 0)
xnew$k2<-ifelse(xnew$x>(-1), (xnew$x-(-1))^3, 0)
xnew$k3<-ifelse(xnew$x>(1), (xnew$x-1)^3, 0)
xnew$k4<-ifelse(xnew$x>(3), (xnew$x-(3))^3, 0)
```

- Then plot

```
plot(ynew~xnew$x, ylim=c(-0.25, 1))
lines(predict(lm(y~x+x2+x3+x4+x5+x6+x7+x8+x9+x10), xnew)~xnew$x, col=4, lwd=2)
lines(predict(lm(y~x+x2+x3+k1+k2+k3+k4), xnew)~xnew$x, col=1, lwd=2)
```

R Example: GAM package in R

- There are a number of non-parametric econometrics packages in R
 - library "gam" is the easiest to use
 - library "mcmc" has more bells and whistles - check it out on your own as you wish.
- We will estimate (again) labor force participation with gam, as a function of age:

```
gamresults<-gam(nilf ~s(age,4), data=subd)
summary(gamresults)
plot(gamresults, se=TRUE, rug=FALSE, terms="s")
```

- In the first line, "s(age,4)" specifies a smooth function of the variable "age" with a smoothing parameter of 4.
 - This smoothing parameter goes into a complicated procedure called "backfitting", but the entire procedure is based on third-order splines.
- "s(age,1)" would yield a linear regression.
- The dependent variable is always demeaned to zero before estimation. So, $\mathbb{E}(s(\text{age},)) = 0$. This is useful for inference.

R Example: GAM package in R

- Now we add-in education, which is a factor variable.

```
gamresults<-gam(nilf ~s(age,4)+educ, data=subd)
summary(gamresults)
par(mfrow=c(1,2))
plot(gamresults, se=TRUE, rug=FALSE, terms="s")
abline(v=0)
abline(h=0)
plot(gamresults, se=TRUE, rug=FALSE, terms="educ")
abline(v=0)
abline(h=0)
```

- The use of the function "abline" places a horizontal and vertical intercept at zero, with the former being the benchmark for being different from the sample average.
 - That is, if the two standard deviation confidence bands do not include zero, we reject zero as a hypothesized value at that point.
 - Since $\mathbb{E}(s(\text{age},)) = 0$, we conclude that the estimate at that point is significantly different from the sample average.
- GLM restrictions (eg. families, links) can be used with gam.