Computing Dynamic Meanings: Building Integrated Competence-Performance Theories for Semantics

Day 1, part 2: pyactr tutorial

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Plan

- symbolic system simple agreement model
- environment module counting model

pyactr

Install pyactr:

- use pip, or
- go to github: https://github.com/jakdot/pyactr

Basic workflow in (py)actr

- 1. create chunks
- 2. create model
 - store chunks in declarative memory
 - (create extra modules/buffers)
 - create rules
 - (create environment process)
- 3. run the model with parameters of interest
- 4. read off behavioral data from the simulation

Agreement model

- 1. John definitely [Concept sleep].
- The code for this model is available at: https://people.ucsc.edu/~abrsvn/esslli-2018-day1.html
- example1.py

```
import pyactr as actr
#chunktypes
actr.chunktype("word", "form category meaning\
    number person function")
actr.chunktype("concept", "meaning")
```

```
chunk_john = actr.chunkstring(string="""
      isa
                word
      form john
      category noun
      meaning john
      number sg
                3
      person
      function subject"")
chunk_definitely = actr.chunkstring(string="""
      isa
          word
      form definitely
      category adverb
      meaning definitely
      function speaker adverb""")
```

```
chunk_sleeps = actr.chunkstring(string="""
       isa
                 word
      form sleeps
      category verb
      meaning sleep
      number
                 sg
                 3
      person
      function predicate""")
chunk_concept_sleep = actr.chunkstring(string="""
       isa
           concept
      meaning sleep""")
```

```
print(chunk_definitely < chunk_john)</pre>
False
print(chunk john < chunk john)</pre>
False
print(chunk_john <= chunk_john)</pre>
True
print(chunk_sleeps < chunk_concept_sleep)</pre>
False
print(chunk_concept_sleep < chunk_sleeps)</pre>
True
print(chunk_concept_sleep == chunk_sleeps)
False
```

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Agreement model II; creating model

```
#II: create model
agreement = actr.ACTRModel()
```

Agreement model III; store chunks in the declarative memory

```
#III: store chunks in the decl. memory and buffers
agreement.decmem.add(chunk_john)
agreement.decmem.add(chunk_definitely)
agreement.decmem.add(chunk_sleeps)
agreement.goal.add(starting_goal)
```

Agreement model IV; create extra modules

```
agreement.set_goal(name="imaginal", delay=0.05)
agreement.goals["imaginal"].add(chunk_concept_sleep)
```

Agreement model V; create productions

```
agreement.productionstring(name="match current word", string="""
   =g>
   isa
             read
   task speaking
   =imaginal>
   isa
        concept
   meaning sleep
   ==>
   =g>
   isa
             read
   task recalling_subject
   +retrieval>
   isa
        word
   category noun
   function subject
   """)
```

Agreement model V; create productions

agreement productionstring(name="agree", string="""

```
=g>
isa
            read
task
            recalling_subject
=imaginal>
isa
             concept
meaning
             =x
=retrieval>
isa
            word
category
            noun
function
            subject
number
             =n
==>
=g>
isa
            read
task
            recalling_verb
+retrieval>
isa
            word
category
            verb
meaning
             =x
number
             =n
11111)
```

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Agreement model V; create productions

```
agreement.productionstring(name="done", string="""
   =g>
   isa read
   task recalling verb
   ?retrieval>
   state free
   =retrieval>
   isa word
   ==>
   ~imaginal>
   =g>
   isa
            read
   task done
   current_word =retrieval
   """)
```

Agreement model VI; run the model

```
agreement_sim = agreement.simulation()
agreement_sim.run()
```

Read off behavioral data from the simulation

example2.py

Create environment process

example3.py

Counting

Counting + environment

counter.productionstring(name="move attention", string=""" =g>isa counting state start ?visual location> buffer full =visual location> isa visuallocation ?visual> buffer empty state free ==> =g> isa counting state encode ~visual_location> +visual> isa _visual cmd move_attention screen_pos =visual_location""")

```
counter.productionstring(name="encode first letter", string="""
       =g>
       isa counting
       state encode
       counted 0
       =visual>
       isa _visual
       value ~None
       ==>
       ~visual>
       =g>
       isa counting
       state search
       counted 1
       """)
```

```
counter.productionstring(name="find_probe", string="""
       =g>
       isa counting
       state search
       ?visual location>
       buffer empty
       ==>
       =g>
       isa counting
       state start
       ?visual location>
       attended False
       +visual location>
       isa _visuallocation
       screen_x lowest
       screen_y closest""")
```

Exercises

- 1. Counting up to 5
- 2. 'most' (e.g., 'most letters are As')