

CNAPS 201 5-24-10

11

we showed:

Thm: At least  $\lfloor \frac{n}{2} \rfloor \lceil \frac{n}{2} \rceil$  'adjacency questions' must be asked (in worst case) to determine if a graph  $G$  on  $n$  vertices is connected.

In fact:

Thm: At least  $\binom{n}{2}$  adjacency questions are necessary (in worst case) to determine the connectivity of a graph on  $n$  vertices.

Recall  $\lfloor \frac{n}{2} \rfloor \cdot \lceil \frac{n}{2} \rceil = \frac{1}{4} n^2 + o(n^2)$

$$\binom{n}{2} = \frac{n(n-1)}{2} = \frac{1}{2} n^2 - \frac{1}{2} n$$

Proof:

Consider some Algorithm that solves this problem, start it on an unspecified Graph  $G = (V, E)$  with  $|V| = n$ .

Daemon's strategy: answer

no to any edge probe, unless that answer proves  $G$  to be disconnected



More precisely, Daemon maintains  
 Two sets  $X, Y$  where initially  
 $Y = \emptyset$  and  $X = E(K_n)$  so  $|X| = \binom{n}{2}$

Daemon performs following procedure  
 when edge  $e$  is probed.

Probe( $e$ )

- 1.) if  $X - e$  is conn.
- 2.)  $X \leftarrow X - e$
- 3.) answer no
- 4.) else
- 5.)  $Y \leftarrow Y + e$
- 6.) answer yes

Note: we think of  $X$  (and  $Y$ )<sup>(4)</sup>  
as identified with  $(V(K_n), X)$ .

Notice:

- AT All times  $Y \subseteq X$ .
- $X - Y$  consists of exactly those edges of  $K_n$  which have not yet been probed.
- Both  $X, Y$  are consistent with Daemon's seq. of answers. Since if answer yes, add to  $Y$  ~~if~~ already in  $X$ , while if ans. no, remove from  $X$  if already not in  $Y$ .

claim: the following invariants [5]  
are maintained over any seq.  
of edge probes.

(a) Subgraph  $X$  is connected,  
obvious from Probe() algorithm.

(b)  $\nexists$   $X$  contains a cycle,  
then none of its edges  
belongs to  $Y$ .

Proof: Deleting an edge from  
such a cycle would leave  
 $X$  connected, so such an edge  
would be removed from  $X$  and  
not added to  $Y$ .

(c)  $\Rightarrow$  It follows from (b) that  $\gamma$  is acyclic at all times.

(d)  $\Rightarrow$  If  $\gamma \neq X$ , then  $\gamma$  is disconnected.

Proof: Assume, to get a ~~contradiction~~, that

$\gamma$  is connected. Being acyclic then,  $\gamma$  is a tree. Since

$\gamma \neq X$ , there exists an edge  $e \in X - \gamma$ , i.e.  $e \in X$

but  $e \notin \gamma$ ,  $\Rightarrow$  If  $e$  were added to  $\gamma$ , it would

form a cycle with the other edges of  $\gamma$ .

∴  $X$  contains a cycle consisting of  $e$ , along with some edges of  $Y$ . This contradicts (b). □

∴ we conclude that  $Y$  is disconnected.

Now suppose the Algorithm Halts and returns a verdict (conn/disconn.) after doing fewer than  $\binom{n}{2}$  edge probes. Then at least one edge of  $K_n$  was not probed, hence  $X - Y \neq \emptyset$ , hence  $X \neq Y$ .

By (d)  $Y$  is disconnected, while  
By (a)  $X$  is connected, and  
both are consistent with the  
Seq. of answers.  $\therefore$  Algorithm  
cannot be correct,  $\therefore$  any  
correct Algorithm must do  
at least  $\binom{n}{2}$  edge probes  
(in worst case.) . III.



# Dynamic Programming

- See . 15.1 - 15.5 2<sup>nd</sup> ed.
- also Brassard & Bratley .

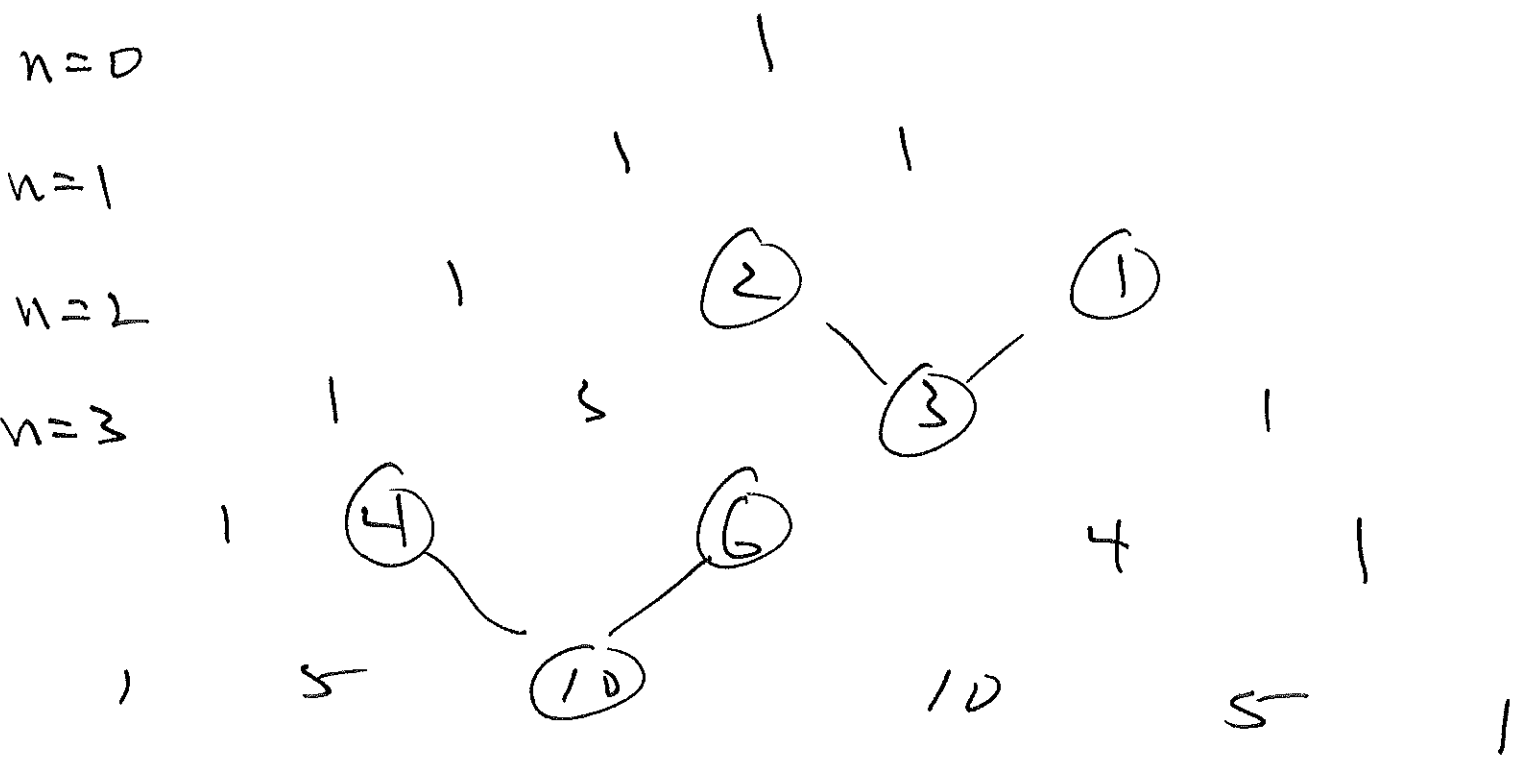
## Ex.

Consider problem of computing  $\binom{n}{k}$  where  $0 \leq k \leq n$ , using Pascals identity

$$\binom{n}{k} = \begin{cases} 1 & \text{if } k=0 \text{ or } k=n \\ \binom{n-1}{k-1} + \binom{n-1}{k} & \text{if } 0 < k < n \\ 0 & \text{otherwise.} \end{cases}$$

Exercise: Prove this using  $\binom{n}{k} = \frac{n!}{k!(n-k)!}$

# Pascal Triangle:

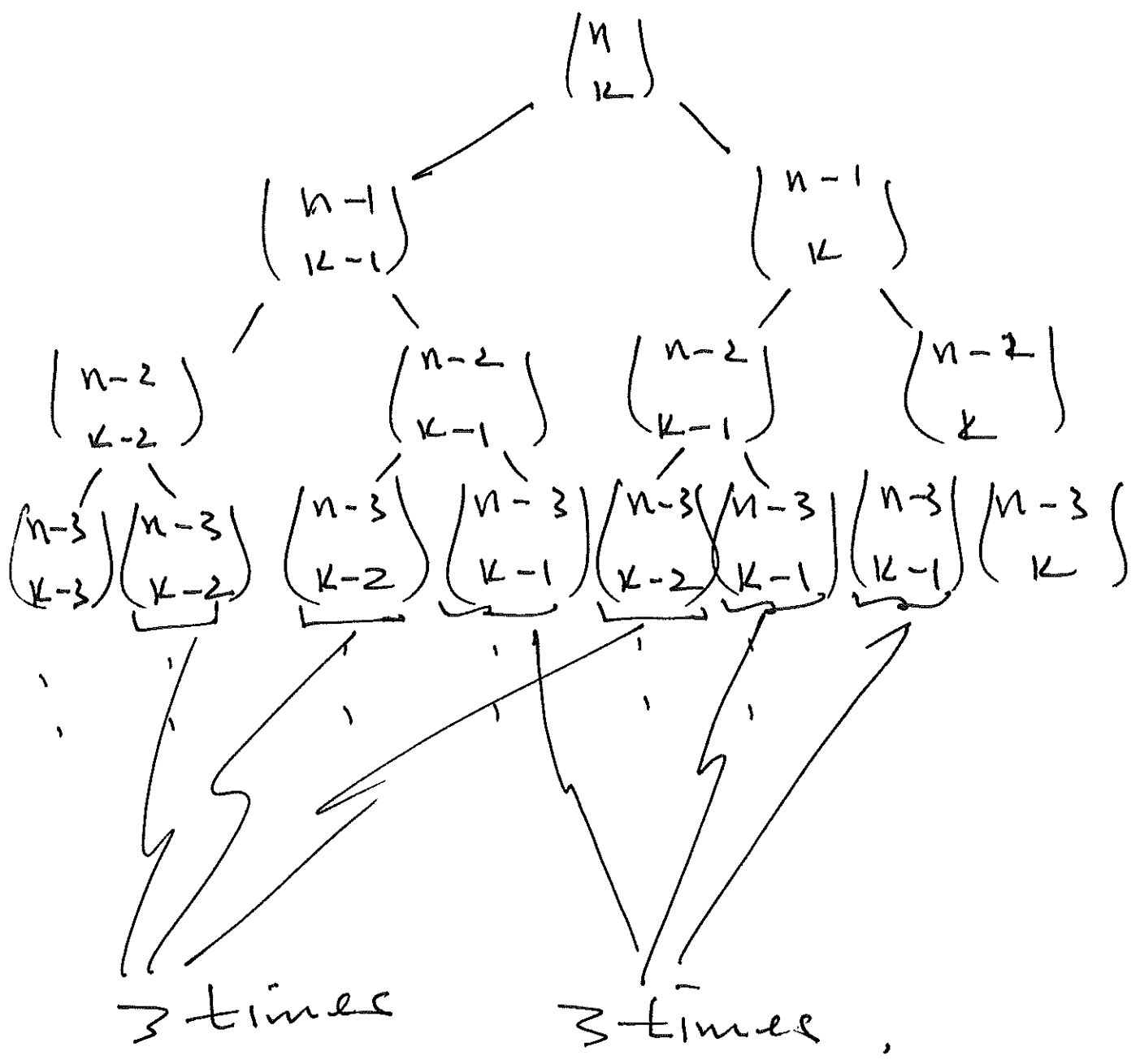


OBVIOUS Recursive algorithm.

## BinCoef(n, k)

- 1.) if  $k=0$  or  $n$
- 2.) return 1
- 3.) else if  $0 < k < n$
- 4.) return  $\text{BinCoef}(n-1, k-1) + \text{BinCoef}(n-1, k)$
- 5.) else
- 6.) return 0

The Problem is that Subproblems are being solved multiple times



Notice that

[12]

$$\begin{aligned} \text{Cost} &= \text{Const.} (\# \text{ recursive invocations}) \\ &= \Theta \left( \binom{n}{k} \right) \end{aligned}$$

If  $n = 2k$ . then

$$\binom{n}{k} = \binom{2k}{k} = \Theta \left( \frac{4^k}{\sqrt{k}} \right)$$

By Stirling's formula.

∴  $\text{RunCost}(n, k)$  may be exponential in run time.

	0	1	2	3	.....	k-1	k
0	1	0	0	0	.....	0	0
1	1	1	0	0	.....	0	0
2	1	2	1	0	.....	0	0
3	1	3	3	1	.....	0	0
⋮	⋮	⋮	⋮	⋮	.....	⋮	⋮
⋮	⋮	⋮	⋮	⋮	.....	⋮	⋮
⋮	⋮	⋮	⋮	⋮	.....	⋮	⋮
n-1	.....	.....	.....	.....	.....	$\binom{n-1}{k-1}$	$\binom{n-1}{k}$
n	.....	.....	.....	.....	.....	.....	$\binom{n}{k}$

### Dyn Rec Coef(n, k)

- 1.)  $C[0] \leftarrow 1$
- 2.) for  $i \leftarrow 1$  to  $k$
- 3.)  $C[i] \leftarrow 0$
- 4.) for  $j \leftarrow 1$  to  $n$
- 5.) for  $i \leftarrow k$  down to 1
- 6.)  $C[i] \leftarrow C[i-1] + C[i]$
- 7.) Return  $C[k]$

Exercise: refine this so as to gain efficiency by not adding zeros & leave out other unneeded calculations.

run time:  $\Theta(n \cdot k)$

better than  $\Theta\binom{n}{k}$

the Coin Changing Problem

Suppose we have coins in  $n$  denominations

$\{d_1, d_2, d_3, \dots, d_n\}$  where each

$d_i \geq 1$  is an integer.

We wish to disburse an amount  $N$  using the fewest possible number of coins.

Assume: we have unlimited supply of coins in each denomination.

Two Questions:

- what is least # of coins needed to pay  $N$  units
- Exactly which coins (How many in each denomination) are to be disbursed.